

	Dates to Remember
April 1, 2022	Campership Applications Due at Council Service Center
May 15, 2022	Early Registration Fee Ends
June 15, 2022	Standard Registration Fee Ends
2 Weeks Before Arrival at Camp	Drop off your Unit's Medicals at the Council Service Center





## Welcome

It is the mission of the Boy Scouts of America to serve others by helping to instill values in young people and, in other ways, to prepare them to make ethical choices over their lifetime in achieving their full potential.

At Forestburg Scout Reservation we continually strive to improve our summer camp program, which supports the unit's year-round scouting activities. Our programs are designed to contribute to not only the individual scout's growth, but also to help in building a troop's enthusiasm and strengthening a patrol's teamwork.

Our extensive Merit Badge offerings, activities, and opportunities exist to foster friendship, fellowship, confidence, and, simply, put fun in the great outdoors.

Working with each unit's leadership, we strive to instill the values found in the Scout Oath and Law. While at camp, all participants are expected to live up to these same standards. This teamwork approach reinforces each unit's journey to excellence.

If you have any questions about Summer Camp at FSR, or need additional forms, please visit our Summer Camp website at https://www.monmouthbsa.org/forestburg or call 732-851-8226

-Yours in Scouting,

William Stein **FSR Camp Director** FSR Program Director

Michael P. Mahon Monmouth Council Scout Executive



2022 Summer Camp Sessions		
Session 1	July 10 July 16, 2022	
Session 2	July 17July 23, 2022	
Session 3	July 24July 30, 20221	
Session 4	July 31August 6, 2022	
Session 5	August 7August 13, 2022	

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FORESTBURG SCOUT RESERVATION is located in the beautiful foothills of the Catskill Mountains in Forestburgh, New York. Established in 1956, Forestburg Scout Reservation has provided generations of Scouts memories to last a lifetime. 1200+ Acres of woodlands, streams, a breathtaking waterfall and serene lakefront has been the backdrop for thousands of Scouts and Scouters to experience the ultimate in the summer camp experience.

**FORESTBURG CAMP STAFF** is carefully chosen for their passion, skill and motivation to provide our campers a FUN and positive experience in a quality program. In addition to training for our key staff provided by the Boy Scouts of America at their National Camping Schools, all staff receive over 50 hours of training focusing on safety, customer service and subject skills to deliver a high-quality program. Forestburg supplements our staff by participating in BSA's International Scout Program to connect our campers to the World-Wide Scouting movement. These International Scout Ambassadors offer everyone an opportunity to learn about Scouting and culture in their respective countries.



#### THE SUMMER CAMP PROGRAM AT FORESTBURG SCOUT RESERVATION has been

carefully developed with you, the Scout and Scouter alike in mind to enhance your year-round program. This summer camp programs provides for valuable opportunities for skill instruction, advancement and most of all FUN for everyone. The quality of your troop's summer camp experience rests with you, the Scoutmaster and your troop's junior leadership. With this Guide, you will be able to tailor the summer camp experience to meet the needs of your troop.

**LEADERSHIPSHIP IN CAMP** The National Council of the Boy Scouts of America as well as New York State Laws require all units to have at least two registered leaders in camp. All leaders must be registered members of the BSA, must meet the qualifications for the leadership position in which they serve, and must have completed Youth Protection Training. All registered leaders must be at least 21 years of age to meet this requirement.

Each troop that brings sixteen or more youth participants will be have the cost of two leaders waived. Troops that bring at least eight scouts will have the cost of one leader waived.

#### To be eligible to receive the "free leader" credits, units must do the following:

- Pay all fees no later than June 15, 2022
- Register online through the Council website for all merit badges, programs, and training schedules for both Youth and Adults
- At least one Unit Leader must attend the Scoutmaster/Leader's meeting on Sunday night at camp.
- Complete the Unit's Business meeting at camp.







#### Forestburg Summer Camp 2022 Vaccine Requirements

While we are all yearning to spend time at our favorite summer destination listening to the happy sounds of summer, we are keenly aware of the lifting of COVID 19 restrictions but are you aware of the mandating of Measles vaccination requirements. There are NO exemptions regarding measles vaccination which are below. As we prepare for a great week at camp, the health and safety of staff and campers alike is our primary concern. We are working closely with our New York Health Department representative as well as following the latest CDC guidelines to make sure we have a safe and healthy camp for all. At the present time, programs at camp will run as "usual" with merit badge schedules and extra activities with some modifications. At the same time we have made preparations in dealing with health concerns. Should it become necessary to reinstitute our covid-19 restricted program, you will be notified as soon as possible. Also understand no exemptions will be given regarding measles vaccinations as per Sullivan County and New York State. Regardless of whether we will be operating under the "normal" camp program or a restricted program, we will be using the "safe procedures" for camp as noted below.

#### How We are Preparing for Camp

- 1. Your camp staff will be undergoing training in dealing with health concerns ion including any update COVDI-19 policies.
- Sanitation practices will be in place for program and public areas throughout the day.
- 3. Sanitizer stations and/or hand washing stations will be set up at each program area.
- 4. Classes will follow social distancing protocol as needed.
- Masks requirements will follow guidelines per CDC and state and local protocols, if any.
- 6. Dining Hall will go to all cafeteria style dining for all meals.
- 7. Multiple check-in stations and check-in time slots will be assigned to troop check-ins.
- 8. Have Medical forms complete and submitted a minimum of two weeks prior to coming to camp.
- 9. Leading up to actual camp opening, we will relay all updates/changes that affect camp in monthly electronic communiques.

#### Your Pre-camp Responsibilities

- 1. Prior to arrival at camp, units must do a pre-camp medical screening as needed. A checklist will be posted on the Forestburg website.
- 2. All campers-youth and adults must submit a completed Camper/Staff Vaccination Screening Forms at check-in.
- 3. Maintain communications with Monmouth Council for any updates and/or changes to the camp program.

#### **Measles Vaccination Requirements**

- 1. All of those born after 1957 must show proof of vaccination.
- 2. Proof of having had been infected and treated for the Measles Virus
- 3. Born prior to 1957.
- 4. There will be No Exemptions for this requirement





#### **Getting Ready for Camp**

#### **Pre-Camp Program Planning**

A pre-camp kick-off meeting has been scheduled in January to help your troop's leadership with your troop's program planning. Information regarding policies, forms, program options and other information will be detailed here.

Summer Camp 2022 Kick-Off
February 20, 2022
Council Service Center

#### Camp Fees & Reservations

The camp fees for this summer are listed in the table on this page. The fee includes a camp patch at the end of the week.

Type of Program	Early Fee	Regular Fee	Late Fee
	(Paid in Full by May	(Paid in Full May 16	(If Paid After June 15)
	15)	thru June 15)	
Standard Camping (Youth)	\$445.00	\$465.00	
Troop Camping (Adult) full week	\$130.00	\$130.00	\$130.00
Troop Camping (Adult) per day	\$30.00	\$30.00	\$30.00
High Adventure Programs	\$445.00	\$465.00	\$495.00
Weekend Dinning Program Add-On	TBD	TBD	TBD

- There is **no daily rate** for Scouts. Any scouts attending Summer Camp pay the full program fee, regardless of the number of days attending.
- Outback High Adventure Programs: Regular Outback Program is unavailable for 2022. Modified program is offered at normal scout fees.
- We do offer a Kosher-specific food program during week 1 and week 2 for an additional fee per week.
- To be eligible for the Early Fee discount, youth must be paid in full and registered online through the Camp website.
- All camp fees must be paid no later than the Business Meeting at the beginning of camp. Multiple Week Program Discounts
- Scouts looking to stay multiple weeks at Summer Camp, either with their unit or as a provisional camper, will be eligible for a discount on additional weeks. There is a \$40 discount for each additional week of camp.
- We can accommodate your unit staying over from Saturday to Sunday as well. Please call the Council Service Center for details and payment processing for Multiple-Week orders before May 15<sup>the</sup>.

#### Campsite Deposits & Site Reservation Process

NOTE: The campsite deposit for this summer reserves space for your unit to attend camp during a specific week. As the camp staff prepares for each unit's arrival, it may be necessary to adjust a unit's campsite based on the size of the units attending camp that week. A unit that brings fewer scouts than the site minimum may be asked to share that site or move to a smaller site. Likewise, if a unit exceeds the maximum size of a site, they may be asked to move as well.

- Campsites will only be held with the \$200 non-refundable deposit.
- Campsite reservation forms are available on the Camp's website.

Units attending Summer Camp, will have first choice in making a Reservation for the following year. For your convenience, this deposit can be made while your unit is at camp during your business meeting.

#### Refund Policy

- Scouts that cannot attend camp due to illness and provide a Doctor's note by August 31, 2022 will be refunded all fees paid minus a \$100 non-refundable deposit.
- Scouts that have paid in full but do not attend camp due to health safety concerns, the "sick-scout" policy will be applied. Reservation Fees: \$200/campsite is non-refundable.





- Credit Card Convenience Fees: non-refundable.
- Any refunds due to units will be issued by the Monmouth Council Service Center after September 1st of the Summer Camp year.
- Refund checks will be written to units and not to individual families, except for campers who attend provisional camp.

#### Financial Assistance

For many years, Monmouth Council has offered a campership program to those Scouts who would not be able to attend Forestburg summer camp without financial assistance. Camperships are available to all Scouts based on financial need. Campership Applications are available on our Council's website and are due by **April 1st**. Please note that available camperships will not normally cover the camp fees in full.

#### Registration

#### Online Registration

To register for Forestburg Summer Camp, please sign into your Unit's Tentaroo Account on our Council's website, www.monmouthbsa.org.

If you do not have a Unit Account with Monmouth Council, please call the office at 732-851-8226 for login assistance. Before you start signing up for Summer Camp, we strongly suggest filling out your Unit's Roster (if you have not done so before) so you are ready for the Merit Badge / Program signup in March.

Once you are signed in, your screen will look like this:



Click on EVENTS and Look for Forestburg Scout Reservation Summer Camp.



#### Forestburg Scout Reservation Summer Camp

Forestburg Scout Reservation (Forestburgh, NY)

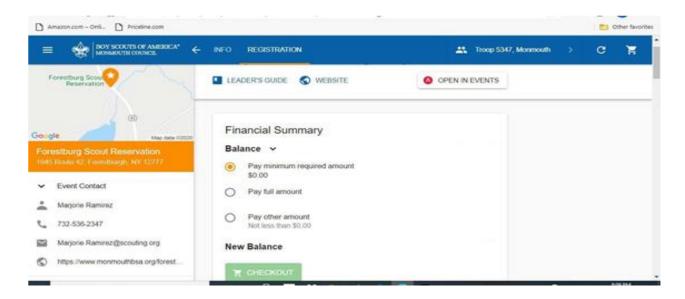
**5 EVENTS AVAILABLE** 

From there follow the on-screen steps to select Campsite Preferences, Number of Attendees, and the Minimum Deposit.

Please remember to CHECK-OUT at the end and make the minimum deposit so we can confirm your reservation. Campsites will be confirmed by separate email from our Council Service Center.







If you have any questions about the sign-up process, please use the email address listed on the right of the page when you are logged in.

#### Merit Badge Sign-Up and Troop Activity Sign-Up

Following the FSR Kickoff Meeting (date listed on front cover) updated merit badge information as well as pre-requisite and difficulty rating information will be available online. You will be able to start signing up your Scouts for Merit Badges / Program/mealtime options later this Spring.

To do so, log into your <u>Unit's Tentaroo Account</u> and go to My Events. Find this year's Summer Camp and Edit the Registration for each Youth/Adult you are signing up.

Activities such as Troop Zipline, Troop Monkey Bridge, and Troop Climb will also be available for time-slot selections in the Spring.

If you need step by step instructions on how to sign up your Scouts, they are available on our website.

If you have any last-minute additions or drops to classes, Units can meet with the camp staff in the dining hall at 7:30 pm on Sunday Night to resolve any requests with merit badge classes or programs.







#### **Medical Forms**

All Scouts and leaders attending camp must have a physical examination before coming to camp and must have the proper medical form completed. The examination must be by a healthcare provider licensed to practice medicine. The medical form and examination coverage must not expire before the end of camp.

Youth participants and adults are required to use 680-001\_ABC.pdf (scouting.org) (Parts A, B, & C).

#### Please check the following items BEFORE submitting all Medical Forms:

- Emergency contact information
- · Copy of insurance card
- Allergies
- Immunization history with dates or copy of immunization history from MD (Writing up-to-date is not acceptable.) NY State requires month/day/year.
- Tetanus must be within 10 years (Scouts and Scouters)
- Medical History
- Part A SIGNED and DATED by parent or guardian
- Part C Physical Examination: Must be <u>SIGNED</u> and <u>DATED</u> by healthcare provider no more than 12 months of the last day of camp

Units will need 2 copies of each camper's medical form. One copy will be turned into our Council Service Center *a minimum of 2* weeks in advance of camp for the camp's medical officer, and the other should remain with the Unit Leader or other adult unit designee. Please include a roster of those Scouts and Scouters attending camp when sending medical forms.

## Submit all forms to:

Monmouth Council, BSA 705 Ginesi Dr Morganville, NJ 07751 Attn: FSR Medical Officer

#### **BSA Medication Policy**

Per BSA National Standards, all prescription medications (including those needing refrigeration) are to be kept in locked storage and in compliance with local and state laws. All medications must be in the <u>original</u> container and should be placed into a plastic bag with your Name, Unit#, and Campsite printed on the bag. Each prescription medication needs to be accompanied by the <u>Camp's prescription medication form</u> to meet local laws. You will turn these medications in at medical check-in to camp's medical staff. Scouts may not self-medicate without direct approval of the medical staff.

Note: Over-the-Counter medications cannot be stored or administered by FSR staff.

#### Special Dietary Needs / Special Accommodations

Our camp will attempt to accommodate any dietary, religious, or other special accommodations requested by our units. This includes needs due to religious, personal requirements, or medical conditions such as diabetes or allergies. Please fill our <u>online confidential form</u> as soon as possible. The deadline for these accommodation requests is June 15. Any requests submitted after that date will be handled on a best-effort basis and may require individuals to bring their own specialized food to camp.







#### **Camp Accommodations**

#### Dan Beard Camp Information

Dan Beard Camp is ten wooded campsites situated on the Southwest side of Burnt Hope Lake at Forestburg Scout Reservation.

In this setting, Scouts and Scouters alike will truly experience the patrol method in action. Scouts cook their own meals and clean up after themselves. It is here that Scouts can really put their Scout skills to the test. Dan Beard campers take pride in doing it themselves. Food for each meal is distributed from Rogosin Commissary in patrol sized portions. Dan Beard Campers also have the option of eating some or all their meals in the Billet Dining Hall.



Scouts and Scouters will camp in

typical Boy Scout canvas tents, which are set atop wooden platforms. These tents are provided and already set up. In each tent, there are two steel spring cots for your comfort. (A foam pad for each cot is provided). Each camper may want to bring some type of sleeping pad to place between the foam pad and their sleeping bag. Cot springs will puncture air mattresses, so air mattresses are not recommended on our cots.

Each unit should supply and bring with them, all necessary equipment and supplies for cooking, cleaning and general camping needs. "Be Prepared." Each patrol site will have a half barrel for fires, a picnic table, and a dining fly. Many of the campsites have a covered 12' x 24' pavilion. We encourage each unit to bring their unit's flag as well as an American flag.

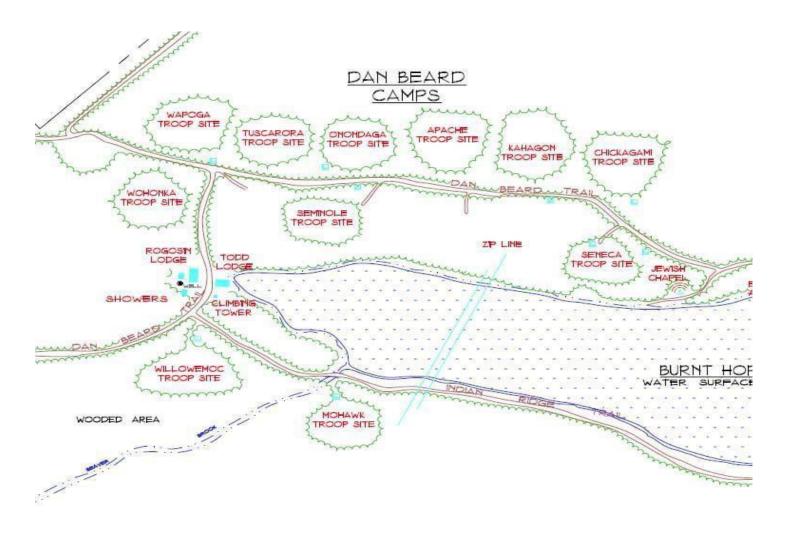
Dan Beard campsites and capacities (including a larger Unit Leader tent) are as follows:

Campsite Name	Number of Cots	Number of Patrol Sites	Pavilion
Apache	20 cots	2 patrols	
Chickagami	40 cots	4 patrols	Yes
Kahagon	34 cots	4 patrols	Yes
Onondaga	50 cots	5 patrols	Yes
Seminole	22 cots	2 patrols	
Seneca	50 cots	5 patrols	Yes
Tuscarora	26 cots	3 patrols	Yes
Wahonka	20 cots	2 patrols	
Wapoga	34 cots	4 patrols	Yes
Willowemoc	32 cots	4 patrols	Yes





## Dan Beard Camp Map







#### J. Fred Billet Camp Information

J. Fred Billett Camp has nine wooded campsites on the North side of Burnt Hope Lake at Forestburg Scout Reservation. In this setting, Scouts and Scouters with a tight camp schedule can enjoy camping without having to prepare their own meals. Campers will enjoy their meals in the Housman Lodge Dining Hall. Here Scouts will have the opportunity to meet Scouts from other areas and get a true sense of fellowship.

Scouts and Scouters will camp in typical Boy Scout canvas tents, which are set atop wooden platforms. These tents are provided and already set up. In each tent, there are two steel spring cots for your comfort. (A foam pad for each cot is provided). Each camper may want to bring some type of sleeping pad to place between the foam pad and their sleeping bag. Cot springs will puncture air mattresses, so air mattresses are not recommended on our cots. All sites also have a 12' x 24' pavilion.

Since meals will be served in the dining hall, there is no need for cooking equipment unless your unit plans on cooking something in your site, or participating in the camp-wide chili-cook off. In those cases, your unit will need to bring equipment and supplies for cooking. Meals for Breakfast and Lunch are cafeteria style. Dinner is served "family style." Troops will have the option of selecting their meal times for Breakfast and Lunch.



"Be Prepared." We encourage each unit to bring their unit's flag and an American flag.

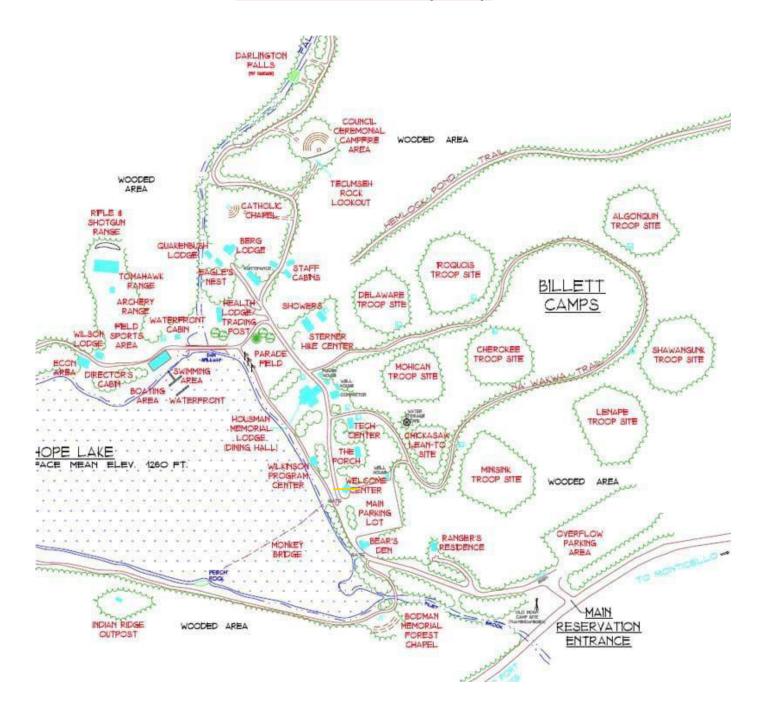
J. Fred Billett campsites and capacities (including a larger Leader tent) are as follows:

Campsite Name	Number of Cots	Pavilion
Algonquin	40 cots	Yes
Cherokee	30 cots	Yes
Chickasaw	22 cots (4 lean-to's)	Yes
Delaware	24 cots	Yes
Iroquois	40 cots	Yes
Lenape	24 cots	Yes
Minisink	34 cots	Yes
Mohican	24 cots	Yes
Shawangunk	28 cots	Yes





## J. Fred Billet Camp Map







#### New for 2022

*Forestburg Scout Reservation* continually works to improve camp and its summer camp program. 2022 will see Pavilions in all Billett sites and more than half of Dan Beard sites. Upgraded cots are in many sites. A select group of Merit Badges have been rotated to provide a varied program. An Air Pistol Open Shoot Program as well as the ability of Troops to select their own time slots for Troop Activities such as Troop Zipline, Monkey Bridge, and Troop Climb. Billett Troops will have the ability to select their meal time slots.

**PAVILIONS** 



## AIR PISTOL PROGRAM



## NEW MERIT BADGES



## CARDBOARD REGATTA- BIGGER BETTER WETTER







#### Summer Camp Programs

Forestburg Scout Reservation offers a three-tier summer camp program designed to offer each Scout a multitude of advancement opportunities while still allowing the flexibility to ensure that everyone enjoys their time at camp while living up to the Scout Oath and Scout Law.

Each Scout makes his or her own schedule. Just to make sure there are no timing conflicts, this schedule is made by completing the <u>Personal Program form</u>. Each Scout's choices should then be checked by the Scoutmaster and submitted in our online registration system. If a Scout chooses to participate in the High Adventure Outback program, they will not be able to participate in the tier two merit badge program.

**Tier one** is our Buckskin Camper and Frontier Camp Programs. The Buckskin Camper program is a scheduled full day program for new Scouts that teaches rank requirements for Tenderfoot, Second Class and First Class ranks as well as allowing two periods to earn some merit badges. This program starts at 9:00 AM and goes until 5:00PM except meal times. There is also one overnight camp-out. Frontier Camp offers the Scout more freedom to earn merit badges while focusing on learning the requirements for a specific rank. In Frontier Camp Scouts can choose to work on one rank or multiple ranks depending on which periods they sign up for.

While in the Buckskin Camper or the Frontier Camp programs, Scoutmasters will receive a progress report on each Scout at the end of the week. The main Frontier Camp program is offered in the mornings from 9:00 AM until 12:30 PM. For those who need it, there is an additional session in the afternoon.

#### **Buckskin Camper Program**

#### Home of the New Scout



The road to Scouting Fun for a new Scout must be paved with a variety of outdoor skills that each new Scout can work on without feeling he or she is being graded on everything they do. The Buckskin Camper program is an opportunity to try their hand at knot tying, some basic outdoor skills, learn a little first aid, learn to lash, and even take a nature hike. The big thing here is to have fun while trying.



This program is a full day program intended specifically for first year Scouts. This program will place Scouts in a Patrol for the week and allow them to get hands on training in a wide variety of Scouting skills while learning skills for the many of the B.S.A. rank requirements.

Time	Monday	Tuesday	Wednesday	Thursday	Friday
9:00 - 10:00 AM	AM Merit Badge Merit Badge		Merit Badge	Merit Badge	Make-ups
10:0011:15AM	T-7a, T-5a, T-5b, T- 5c, T-9, S-9a, S-9b			T-4b, S-4, F-5a	Make-ups
11:30 -12:30 PM	Merit Badge	Merit Badge	Merit Badge	Merit Badge	Closed
			Cooking @ Buckskin		
12:30-2:00 PM	Lunch w/Troop	Lunch w/Troop	T-2a, T-2b, T-2c, S- 2a, S-2b, S-2c, S-2d, S- 2e, F-2a, F-2b, F-2c, F- 2d	Lunch w/Troop	Lunch w/Troop 11:30-1:00 pm
2:00 - 5:00PM	<b>2:00 - 5:00PM</b> T-3d,T-8, T-3a, T-3b, T-3c, T-3d, T-6a  F-4a, F-4b, F-5a, F-5b, F-5c, F-5d,		S-2f, S-2g, F-3a, F3-b, F3-c, F3-d, F-7a, F-7b, F-7c, F-7d, F-7e, F-7f, T-4d	S-5a, S-5b, S-5c, S-5d, F-6a, F-6b, F-6c, F-6d, F-6e	Closed
5:00 - 7:00 PM	Dinner w/Troop	Dinner w/Troop	Dinner w/Troop	Dinner w/Troop	Closed
7:30 PM	Open Areas/Troop Time	Overnight @Buckskin Camp	Open Areas/Troop Time	Open Areas/Troop Time	Closed
7;30 PM	Open Areas/ 1100p Time	T-1a, T-1b, T-1c, T-4a, S-1b, S-1c, F-1b	Open Areas/ 1100p Time	Open Areas/ 1100p Time	Ciosea







While in the Buckskin Camper program, Scouts will have the opportunity to learn many of the requirements needed for the ranks of Tenderfoot, Second Class and First Class. Scouts will also sign up for merit badge classes in Period A and C in the mornings. Scoutmasters will receive a progress report on each Scout at the end of the week. It is up to the Scoutmaster to review the Scout's completion of requirements before signing them off.

We ask any unit sending 5 or more Scouts/period to send an adult to support the activity. The following table shows an example of a possible daily schedule.

To sign up for the Buckskin Camper program, a Scout should choose class "P3" on the Personal Program form in period P and merit badge classes in Periods A and C then submitting it to the unit leader to be submitted in our online registration system. The Personal Program Form is located on our website.

#### Frontier Camp Program







Scouts that want the flexibility to schedule their own program choices, but still focus on learning the requirements necessary for a specific rank, should find their way to our Frontier Camp.

Frontier Camp is an opportunity for Scouts to learn the requirements for a specific rank in one program period during the day. This allows the Scout to maximize their ability to earn merit badges and still focus on advancement to the next rank.

Scouts may choose multiple periods of Frontier Camp if they wish to work on requirements for more than one rank. Also, class FC4 in period G works on areas of advancement instead of a specific rank. This is in case a Scout is only missing one or two things. Daily drop-ins are welcomed in FC4 as long as space is available.

While in Frontier Camp, Scouts will have the opportunity to learn many of the requirements needed for the ranks they choose to sign up for. Scoutmasters will receive a progress report on each Scout at the end of the week. It is up to the Scoutmaster to review the Scout's completion of requirements before signing them off.

We encourage any unit sending 5 or more Scouts/period to send an adult to support the activity. The following table shows the rank requirements in each of the daily sessions. On Tuesday night Frontier Campers will have an overnight for fun.

Time / Rank	Monday	Tuesday	Wednesday	Thursday	Friday
9:00 AM	FC 1				
TENDERFOOT	7a, 5a, 5b, 5c, 9, 1c	8, 3a, 3b, 3c, 3d	2a, 2b, 2c, 6a	4a, 4b, 4c, 4d	make-ups/All ranks
10:15 AM			FC 2		
SECOND-CLASS	8b, 9a, 9b, 1b, 2f, 2g	2a, 2b, 2c, 2d, 2e	3a, 3b, 3c, 3d, 5a, 5b, 5c, 5d	4, 6a, 6b, 6c 6d, 6e	make-ups/All ranks
11:30 AM			FC 3		
FIRST-CLASS	1b, 4a, 4b, 5a, 5b, 5c, 5d	2a, 2b, 2c, 2d, 6a, 6b, 6c, 6d, 6e	3a, 3b, 3c, 3d	7a, 7b, 7c, 7d, 7e, 7f	Closed
2:30 PM	FC 4				
TENDERFOOT	Woods Tools	Maps & Compass	Knots		
SECOND-CLASS	And	and	And	First Aid	Closed
FIRST-CLASS	Fires	Cooking	Lashings		

All of the Frontier Camp class periods require pre-registration. This is accomplished by having the Scout choose the class (e.g. FC1, FC2, FC3 or FC4) on the Personal Program form in period A, B, C, or G and then submitting it to the unit leader to be submitted in our online registration system.







**Tier two** is our Merit Badge program. This program is intended for all Scouts. This program consists of over 50 different merit badges in seven different program areas. The merit badge program consists of instructional classes in the morning from 9:00 AM until 12:30 PM. For those Scouts that are really intent on a earning a lot of merit badges at camp, we also offer one additional session in the afternoon. All program areas have open periods in the afternoon and evening for those scouts who may need additional time to work on their badges or just to enjoy the offerings of the area.

#### Merit Badge Program

This program consists of over 50 different merit badges in seven different program areas. These program areas include Aquatics, Ecology and Conservation, Scoutcraft, Shooting Sports, High Adventure, Handicraft and Technology. The merit badge offerings for 2021 are:

Animation	Fingerprinting	Programming
Archery	First Aid	Radio
Astronomy	Fishing	Reptile & Amphibian Study
Basketry	Forestry	Rifle Shooting
Camping	Geo-caching	Robotics
Canoeing	<b>Graphic Arts</b>	Rowing
Chemistry	Indian Lore	Sculpture
Communications	Kayaking	Shotgun Shooting
Cooking	Leatherwork	Signs, Signals & Codes
Digital Technology	Lifesaving	Small Boat Sailing
Electricity	Mammal Study	Soil & Water Conservation
Electronics	Nature	Space Exploration
Exploration	<b>Nuclear Science</b>	Swimming
Emergency Preparedness	Oceanography	Weather
Energy	Orienteering	Wilderness Survival
Engineering	Photography	Wood Carving
Environmental Science	Pioneering	







**Tier three** is our High Adventure Challenge for our older scouts. Our High Adventure is composed of two separate programs intended to offer the older Scout the opportunity to try new skills or put to test the skills they already possess. The Summit Program offers a chance to earn the Climbing or Geo-caching merit badge or to participate in Mountain biking during the morning program. The Outback Program is an event-packed program offering a taste of the various high adventure challenges for the older Scout.

#### High Adventure Outback Program

Our High Adventure Outback Program is intended to offer the Scout, who is at least 14 years of age and at least a First-Class Scout, something a little different with the opportunity to try new skills or put to the test the skills they already possess. The Outback Program is an event-packed all-day program offering a taste of the various high adventure challenges available during camp. Only one overnight is scheduled so you have plenty of time to participate in your troops' evening events. Scouts who register for this program, will have the opportunity to complete Exploration merit badge.



Event days and times may vary due to weather conditions

		SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
6	:00				6:00 Return		
AM	:30				to Camp		
7	:00				Breakfast at		
AM	:30				Camp w/Troop		A Part of the Part
8	:00						
AM	:30		5				
9	:00					9:00-11:00	9:00-11:00
AM	:30					Climbing &	Initiative Games
			9:00-4:00 PM	9:00 - 12:00		Rappelling	
10	:00		Canoe Trip	Climbing @	10:00 -12:00AM	At	Rainy Day Activities
AM	:30		Rio West	Tower	Frisbee Golf	Tecumseh	,,
11	:00		(Packed lunch)				
AM	:30		(racked rarierry				
12	:00			Lunch at Camp	Lunch at Camp	11:00 – 3:00	
PM	:30			w/Troop	w/Troop	Lunch on Trail	
1	:00					Outpost to Outpost	
PM	:30					Hike	
2 PM	:00						
	:30						
3 PM	:00			2:30-4:30	2:30—4:30		3:00- 5:00 PM
	:30			Mountain Bike	Air Pistol	3:00—5:00 PM	
4 PM	:00					Zipline	Scavenger Hunt
5	:00				1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		
5 PM	:30			5:30		THE WAR	
6	:00			Hike			
PM	:30			Overnighter to	A STATE OF THE STA		
7	:00			Jim King			
PM	:30			7:30 Pizza for			
8	:00			Dinner at			
PM	:30			Jim King			







When all else is said and done, each Scout should still have enough free time to enjoy all our program areas with your troop or on their own. In the afternoons, we offer each troop an opportunity to do activities together as a group. These Troop activities include zip line, climbing tower, swimming and crossing the monkey bridge. You will have the option of selecting these activities and times based on your needs so as a troop you can set your own schedules.

In the afternoons, we also offer open times, which allow Scouts and Scouters to enjoy activities on their own. These activities include archery, rifle shooting, shotgun shooting, tomahawk throwing, swimming, canoeing, kayaking, sailing, paddle boarding, rowing, climbing, rappelling, and more.

In addition, scoutmasters and other unit leaders will have some relaxation time to have fun on their own such as adult leader boating and fishing, adult zipline and other activities.

Camp-wide competitions such as the Chili-Cook Off, Gateway Competition, Cardboard Boat Regatta and Camp-Wide Games allow troops, or individual patrols compete against other units during the week. Sign-up on Sunday night at Scoutmaster Meeting.

Troops may also create an adventure of their own with their own Outpost overnights and hikes to Darlington Falls. With over 20 miles of hiking trails and scenic surroundings, summer camp at FSR allows troops to make experiences uniquely their own.







#### **Program Area Highlights**

Forestburg is proud to offer the following additional program extras to supplement your Scouts/Scouters' week at our camp. Scouts may also go to these areas to receive Extra Time to help them to complete Merit Badges or to try their hand at a new skill during the open area period. For specific questions, please seek out the specific Area Director.

Troop Monkey Bridge - One of the annual highlights to a Unit's week at camp. Scouts and Scouters alike have been walking for decades across our "monkey" rope bridge to the other side of Burnt Hope Lake. Select your unit's timeslot on Tentaroo and send adults to supervise.

**Troop Ziplining** - Our dual zip line is a new feature to our camp where you can whisk yourself from one side of the lake to the other. Select your unit's timeslot in Tentaroo. Please send adults to help supervise this high-adventure activity.



**Aquatics Center...**One of the finest aquatic areas in the region, **Recreational Aquatics** such as canoeing, kayaking, rowing, sailing, stand-up paddle boards and swimming are available as per the camp schedule. Participate in the weekly **Polar Bear Swim** or the **Mile Swim. Troop Swim, Troop Canoe** – If your unit wants some extra time in the water, we are willing to help make that happen. Please sign up for a Troop Swim, Troop Canoe timeslot on Tentaroo.

**Econ/Conservation** ... Troops, patrols or individual scouts can explore all that Nature has to offer. The Econ area will be offering **fishing competitions**, **nature hikes** as well as many other evening programs for those that are interested in learning about our great outdoors.





**Shooting Sports...** Recreational Rifle Shooting, Shotgun Shooting and Archery are available as per the camp schedule. Scouts must be at least 12 years old for rifle shooting and at least 14 years old for shotgun shooting. BB guns are available for those Scouts under the age of 12. A Scoutmaster shoot will also be offered to see who the best shot in camp is. No experience necessary, just a sense of humor and a positive attitude. **Tomahawk Throwing and Air Pistol is also offered during the week.** 

**Scoutcraft** ... The Sterner Hike Center Scoutcraft area offers patrols and troops a wide variety of outdoor activities. Many of these activities include demonstrations that show Scouts the techniques of camping, ranging from basic cooking to advanced survival. The Scoutcraft Staff offers training for both youth leaders and Scouters. Work on Woodsman Tools awards or try Branding, Dutch Oven Deep Fry.

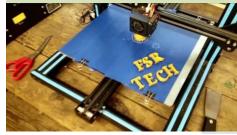




**Handicraft...** The Handicraft Area offers a choice of formal or informal programs for those Scouts who would like to try their hand at a specific craft. Various contests will be offered in the evening such as: The Chess Competition, Art Competition and The Photo Contest.

**High Adventure...** Whether it's climbing, rappelling or recreational mountain biking - challenge yourself in our High Adventure area. If you want a unit activity, sign up for our Troop Climb.





**Technology Center...** The Center provides HF/VHF/UHF and Satellite radio system capabilities that can be used to listen and communicate worldwide. Telescopes are available for viewing the clear night sky at this mountain camp for those interested in astronomy.

**Ham Radio No-Code Technician FCC License -** Classroom instruction will be given at camp Monday through Thursday and is combined with Radio Merit badge from 9:00 AM to 10:00 AM during period A. Additional details and costs are available on our camp website.

Check out the new 3D Printer Demo, try your hand at creating something.





First Day at Camp

## Check-in Begins at 1:00 PM

All units must arrive at camp on Sunday of their scheduled week of camp at their appointed time. Please do not arrive early. The camp is closed until 1:00 PM on Sunday and units will not be permitted past the parking lot until 1:00 PM.

As all Summer Camp Registrations are done on-line, Units should arrive with the following documents:

- 4 Copies of the Unit Roster
- A Copy of the Completed Annual Health and Medical Record for each camper
- A Troop Check or Troop Credit Card to complete the Business Meeting on Monday.

The Scoutmaster or designated unit leader must check in with FSR Camp Guide PRIOR to going to your campsite. Dan Beard units will meet their FSR Camp Guide at the Dan Beard parking lot. Billett Units will meet their FSR Camp Guide at Thecker Welcome Center. You will need to submit the following:

- An accurate roster of Scouts and Scouters in camp. This list should include any leaders rotating during the week with names and times of arrival and departure.
- No Scouts will be allowed in the campsite until the Scoutmaster arrives and checks in with the Camp Guide.
- WRISTBANDS will be distributed to Scoutmaster based on Unit Roster. Wristbands must be worn by all campers (adult and youth).

You will be allowed one vehicle at a time to your campsite on Sunday before 4:00 PM to unload gear. All personal vehicles must be in the parking lot by 4 pm. Personal vehicles will need to remain there until early Saturday morning when they can be brought (one vehicle at a time per unit) to your campsite. All vehicles in parking lot must display a camp-issued parking permit in the windshield. On Saturday all vehicles must be off the camp roads by 9am. No vehicles can be left on camp during the week except for trailers which must be parked in the designated trailer parking at or near each campsite. No passengers are ever to ride in the back of trucks.

### ORIENTATION

#### CAMP ORIENTATION TOUR, MEDICAL RECHECK AND SWIM TEST. 1:30-

- It is required by NY Dept of Health that everyone takes this orientation tour to ensure that all participants know where the program areas, emergency assembly areas are, and basic camp emergency procedures.
  During Medical Rechecks, please drop all prescription medications and forms at Health Lodge.
- You will receive Buddy Tags after Medical Rechecks to take to the waterfront if you have not received them from the Council Service Center prior to attending camp
- •BSA swim tests are required for all who want to take part in Aquatics activities.
- Please bring a filled-out Swim Test Roster and Buddy Tags with you to speed up the testing process.

\*If medical forms are incomplete or not submitted ahead of time, your Troop may have to wait for your medical rechecks.

### DINNER

4:00

Dan Beard Campers will pick up dinner at Rogosin Commissary

6:00

Billett Campers enjoy First meal in the Dinning Hall





	Sunday After Dinner	
7:00- 7:30	<b>Religious Services</b> will be held at appropriate chapels on Sunday night from 7:00 until 7:30 PM depending on chaplain availability. Please show consideration during religious services.	# # # # # # # # # # # # # # # # # # #
7:30- 8:00	<b>MERIT BADGE ADD/DROP</b> Last minute schedule changes can be made with program staff in Billett Dining Hall.	
7:30- 8:00	Outback Participants mandatory meeting at Billett Dining Hall Circus Tent	10 12 1 2 3
8:00- 8:30	Scoutmaster and SPL meeting at Billett Dining Hall	7 6 5
8:30	Opening Campfire	

#### Additional Information

#### **Leaving Camp**

MONMOUTH COUNCIL

- Any camper (adult or youth) leaving the camp during their week at summer camp MUST first sign out at the Admin Office. Leaving camp for shopping trips is strongly discouraged.
- Casual Day visitors will not be permitted this season for the safety of camp.

#### Cell Phones & Electronics

Cell phones and other electronic devices may be charged at designated locations throughout camp. These stations are NOT lockable charging stations and users assume responsibility for these devices if left unattended. Adults may use Scoutmaster Lounges to charge.

#### **Trading Post**

Forestburg has a great trading post. The trading post has a variety of snacks and drinks for campers to enjoy. A selection of healthier snacks is also available in the Trading Post. It also has all the kits necessary to complete the different merit badges along with other awards and camp promotional items such as t-shirts and hats. There are many other items in stock as well.

Troops can also order Pizza, whole watermelons, and Birthday Cakes through the Trading Post 24 hours in advance for your own special event.

When your unit registers for Summer Camp, there will be options for pre-ordering various clothing items. Please fill out as early as possible during the Spring so we can have the items on-hand for you on arrival.

#### Wildlife

Forestburg is a wilderness camp. As such, there is an abundance of wildlife including bears, raccoons, squirrels, and skunks. These animals will help themselves to your food if it is available. Keeping a clean campsite is extremely important in order to lessen the possibility of unwanted encounters. Please ensure that you bring appropriate equipment for securing food if you are keeping food at your site.



# Friday& Saturday



## Camp Wide Final Retreat

Dan Beard Camp and Billett Camp come together on the Billett Parade Field for our final retreat at 6:00PM. Awards and Recognitions earned by Scouts and Scouters are presented as well as Blue Cards and Camp patches.

## Family Buffet

Our traditional *Family Buffet* will begin the evening festivities in the Dining Hall for all Scouts, Scouters, parents and visitors. Our serving time is approximately 6:00 pm after Final Retreat. The cost for family and visitors is \$10 for adults and \$8 for children eight and under. Tickets may be purchased during your Business meeting on Monday or at any time at Thecker Welcome Center when visitors check in.





### Closing Campfire

Celebrate the end of your week of summer camp with all Troops, family and staff. In addition to Troops' and the Staff performing traditional skits, songs and cheers, other awards, some goofy, will be presented.

## Check-Out Procedure & Saturday Morning

Your Troop Guide will assist with all check-out procedures. PLEASE BE SURE ...

- to bring all trash to the compactor near the Dining Hall or trash collection area near Rogosin.
- the latrine is cleaned and ready for the next troop.
- to pick up any medications/medical forms from the nurse prior to departure.
- · to give to your Troop Guide your evaluation forms and any other business forms or borrowed items
- that you have reserved a campsite for 2022 online before you depart!
- There will be no formal program on Saturday morning. A continental breakfast will be served from 7:15 AM to 8:15A Staff will be on hand at Thecker to answer question on partials.





## AWARDS, ACHIEVEMENTS AND RECOGNITIONS

BSA LIFEGUARD	This aquatics certification is available for both Scouts and Scouters. Candidates must attend the morning merit badge sessions and additional time in the afternoon. CPR/First Aid certification is required, and it is recommended to come to camp with this requirement completed. Participants must be at least 15years old per BSA requirements and have strong swimming abilities and watercraft proficiency. Scouts taking BSA Lifeguard should have already earned Lifesaving Merit Badge.			
Mile Swim BSA	Designed to teach Scouts and Scouters about the endurance and training necessary to swim long distances. The Mile Swim award can be completed during your week at camp. Scouts and Scouters are encouraged to follow the Mile Swim build up standards available around the rim of your buddy tag, working up to the completion of a full mile by weeks end, requiredfour hours of distance swimming training throughout the week.			
Polar Bear Swimmer	Imagine waking from a restful night's sleep to "plunge" into the beautiful Burnt Hope Lake before reveille. Your troop is welcomed to do just that on Wednesday morning! You'll be surprised how many other Scouts and leaders will be there too!			
Paul Bunyan Woodsman Award	This award recognizes advanced axe man ship and is offered by the Scoutcraft staff. A minimum of 2-hourcommitment is required for this award in addition to instructional time.			
Honor Patrol Award	Working as a Patrol, complete the requirements to earn your Honor Patrol Award. Forms are available on line or from the Program Director.			
BSA STAND UP PADDLEBOARDING	Location: Aquatics Prerequisites: Successful completion of the BSA swimmer test Note: Recommended for all Scouts.			
TOTIN' CHIP	Location: SCOUTCRAFT Time: 3:30-5:00 Monday Prerequisites: None Note: Recommended for all Scouts.			
FIREM'N CHIT	Location: SCOUTCRAFT Time: 3:30-5:00 Monday Prerequisites: None Note: Recommended for all Scouts.			







#### Order of the Arrow at FSR Summer Camp

For over 100 years, the Order of the Arrow (OA) has recognized Scouts and Scouters who best exemplify the Scout Oath and Law in their daily lives. Na Tsi Hi Lodge 71 is the Order of the Arrow Lodge affiliated with Monmouth Council and Forestburg Scout Reservation. The Lodge has over 700 members representing over 90 units within Monmouth Council.

Na Tsi Hi inducts new members twice a year, called "Service Weekends", These induction weekends are held at Forestburg Scout Reservation in the spring and Quail Hill Scout Reservation in the fall. The Lodge conducts ceremonies for advancing members and performs camp improvement projects as part of the induction process. Spring Service Weekend is the kick-off for preparing Forestburg for summer camp.

The OA activities during summer camp are conducted by the OA Camp Coordinator. The Camp Coordinator or Chief wears a distinctive beaded Camp Chief medallion and will be introduced during the Sunday Scoutmasters meeting. All the OA forms you need are available on the <a href="Lodge's website">Lodge's website</a>. If you need additional forms, just ask the <a href="Camp">Camp</a> Chief.

The Forestburg Heritage Trail was created in 2006 to celebrate the 50th Anniversary of Forestburg Scout Reservation. Hiking the trail and answering the questionnaire is a great way to learn more about the camp and earn a cool medal. Obtain trail questionnaires and buy the Heritage Trail medals through the Camp Trading Post. The trail is approximately 2 miles long.

**OA Brotherhood** is an opportunity to learn more about the Ordeal and completes the OA induction process. The Camp Chief will have study guides with everything you need to know. To learn more, go to <a href="natsihi.org">natsihi.org</a> and click on JumpStart. Only members of Lodge 71 can convert to Brotherhood at FSR Summer Camp per National OA policy.

**OA Day at Summer Camp is Wednesday**, when Arrow men wear their sashes, the Brotherhood ceremonies are conducted, and the Fellowship Feast is held. The Fellowship Feast is open to all Arrow men Wednesday night and usually includes a few snacks and a fun activity in the Dining Hall.

OA Service Award can be earned by youth and adult Arrow men of any OA Lodge while they are attending summer camp at FSR. The award requirements are meaningful and in the Spirit of the Order of the Arrow, but are not difficult to achieve. The award may be earned only once a year. The OA Service Award is a special version of the FSR Summer Camp Patch that incorporates the OA theme into the design.







#### **Available Training**







Forestburg Scout Reservations offers a variety of training opportunities for both Scouts and Scouters during summer camp. In addition to on-line courses, Instructor-led courses covering the following training topics will be available during summer camp based on the number of people that wish to attend and the availability of instructors.

#### **Adults Only Online Courses:**

We will have computers available for Scouters to take any of the current online courses offered on My. Scouting.org including:

- · Youth Protection Training
- Cub Scout Leader Position-Specific Training
- Scoutmaster Position-Specific Training
- Venturing Advisor Position-Specific Training
- Hazardous Weather
- · Climb on Safely
- Trek Safely



#### Instructor-led Courses

A series of Leader training opportunities will again be offered. We invite any of your troop leaders who are in camp to attend these sessions as well. Pocket certificates will be presented to all that complete these sessions.

## CPR & First Aid Certification Course

#### CPR & First Aid Certification Course

In coordination with our Council's Health and Safety Committee, the Camp Staff plans on offering both an Adult CPR class and an Adult First Aid Course each week at camp. CPR will be on Tuesday afternoon with a cost of \$20 per person for materials. The First Aid course will also have a minimal materials fee as well. Please inquire early if you are interested in either course so we can arrange proper training personnel.





#### BSA AQUATIC SUPERVISOR





#### Swimming & Water Rescue

This national program provides leaders with information and in-the-water skills to prevent, recognize and respond to swimming emergencies during unit swimming activities. This training will replace Safe Swim Defense as the certification required on the Unit Tour Permit. Participants must be at least 16 years old and must be a blue swimmer.

#### Paddle Craft Safety

This is the companion course that expands on Safety Afloat training to include the basic skills and knowledge needed for a unit leader to supervise most float trips using canoes. This training will replace Safety Afloat as the certification required on the Unit Tour Permit. Development of personal canoeing skills is emphasized. Those taking the course must be 16 years old and be able to pass the BSA Swimmer test.

#### SAFE SWIM DEFENSE



Safe Swim Defense is a BSA course that provides the steps that a BSA unit must take to safely participate in an activity that involves swimming. This course does not teach specific skills, but rather instructs adult participants in planning and supervising an aquatics activity.

#### SAFETY AFLOAT



Safety Afloat is a BSA course that has been developed to promote boating and boating safety and to set standards for a safe unit activity afloat. This course does not teach specific skills, but rather instructs the adult participants in planning and supervising an activity afloat.

## "Leave no Trace" Outdoor Ethics



The Leave No Trace program instills in Scouts and Scouters an outdoor ethic that encourages responsible use of the outdoors, an ethic that reaches to the core mission of the Boy Scouts of America. This course instructs adult participants how to introduce Leave No Trace principles to their unit.

#### **IOLS**



#### Introduction to Outdoor Leader Skills

This hands-on program gives adult leaders the practical outdoor skills they need to lead Scouts in the out-of-doors. Participants must attend classes Monday – Thursday from 9.00

- 12:30. Additional training may be necessary in the afternoon or evening based on individual needs. This outdoor training is part of the required coursework to be a Scoutmaster or Assistant Scoutmaster.





#### FOR LEADERS ONLY

### "Scoutmaster's Lounge'

A special place for leaders to enjoy a break from all of the action. A lounge is located in Thecker Welcome Center and Todd Lodge. Leaders are also welcome to relax and put your feet up, have some coffee or just use the rest rooms. Occasionally a "snoring contest" occurs! This special place is off limits to Scouts.

WiFi Internet Service is available as a courtesy for all leaders. The signal is available in all program areas, Thecker Welcome Center, Todd Lodge, Billett Dining Room and Trading Post. Password not required.

#### Leader's Socials

Ice Cream Social is held on Wednesday 2:00 pm at Billett Dining Hall for troop leaders and key
Camp and Council staff to gather and answer questions, solve problems and discuss concerns, as well as share your suggestions and camping experiences. On Monday to Thursday mornings (8:30-8:50) join a coffee klatch with the Program Director to voice your concerns or share ideas with other leaders and camp staff.

# Activities & Awards for Leaders Scoutmasters should have fun too!

#### Forestburg Rusty Man

A great opportunity for leaders who would like to earn an **Iron Man Award** but can't because time has begun to make the iron "rust." This event is designed especially for them. The leaders must complete a  $\frac{1}{2}$  mile swim, climb the climbing tower and a  $\frac{1}{2}$  mile canoe to be dubbed a "Forestburg Rusty Man."

#### scoutmaster shoot-off

Scoutmasters have the opportunity to shoot all week whenever they're available and the range is open. Stop by during a troop activity, open program time, or join other scoutmaster for the scoutmaster shoot on Monday 8:00pm-9:00pm. Team up with a Scout for Scout/Scoutmaster Rifle "Top Gun" competition on Wednesday 8:00-9:00pm or Scout/Scoutmaster Shotgun "Top Gun" competition on Thursday 8:00pm-9:00pm.

#### scoutmaster activities

Scoutmasters will be able to challenge other leaders to a relaxing game of Horseshoes, Bocci Ball or Cornhole at Thecker Welcome Center. Perhaps Adult Boating/Fishing is more your style. For something a bit more racy, how about Adult Zipline?

#### distinguished leader award

Any leader can earn the Distinguished Leader Award by completing the criteria available on the Forestburg website or from the Program Director.





#### Camp Policies, Safety Policies and Other Important Information

#### Adult Leadership

New York State Law and the Boy Scouts of America require one adult for every eight boys. Two registered leaders are required with every unit at all times on camp. When a unit arrives in camp with less than two registered leaders, they should be prepared to share a campsite with another unit with the same problem in order to provide the "two-deep" leadership. Adult leaders must have completed BSA Youth Protection Training.

As of January 2019, a minimum of two Scouters must be 21 years of age or older. All adults must have completed Youth Protection Training. In accordance with these policies each troop is responsible for ensuring all adults attending Forestburg with their troop are currently registered with the BSA in their local council and therefore have completed current (unexpired) BSA Youth Protection Training and have completed a BSA Criminal Background Check prior to arrival at camp. Parents who do not hold an adult leadership position in the Troop can be registered as Position 91U Unit Scouter Reserve.

#### Alcohol & Drug Policy

An important way that adult leaders can model healthy living is by following the policies on alcohol, tobacco, and drugs. Leaders should support the attitude that they, as well as youths, are better off without tobacco in any form and may not allow the use of tobacco products at any BSA activity involving youth participants. This includes the use of electronic cigarettes, personal vaporizers, or electronic nicotine delivery systems that simulate tobacco smoking.

All Scouting functions, meetings, and activities should be conducted on a smoke-free basis, with smoking areas located away from all participants.

As outlined in the <u>Scouter Code of Conduct</u>, Scouting activities are not a place to possess, distribute, transport, consume, or use any of the following items prohibited by law or in violation of any Scouting rules, regulations, and policies: alcoholic beverages or controlled substances, including marijuana.

The use of alcohol and illicit drugs will NOT be tolerated at Forestburg Scout Reservation. Offenders should be prepared to deal with local authorities if found using, abusing, and/or in possession of such items on your person or in your vehicle.

#### **Buddy System**

New York State Law as well as BSA policy requires The Buddy System be enforced for Scouts at all times while at camp.

#### Child Abuse

Child abuse laws in the State of New York are very specific and they require that FSR act upon any kind of suspected abuse. This abuse can be in the form of verbal, physical, or sexual nature. All cases regardless of degree must be reported to the New York State authorities and local law enforcement authorities for investigation. This includes inappropriate physical contact between Scouts. Please review this with your Scouts prior to arriving at camp.

#### **Darlington Falls**

Troops are welcome to visit our beautiful 90-foot waterfall. Scout MUST be accompanied by an adult while at the falls. Anyone visiting Darlington Falls MUST notify the Health Lodge before they leave and after they return. There is absolutely no climbing on the rocks at the falls.

#### Firearms / Weapon Policy

Firearms, ammunition, archery, and projectile weapons of any type or any kind are not permitted in camp. Anyone found with these items will be required to remove them from camp property at once. Storage in a personal vehicle is not considered removal from camp.

#### **Pets Policy**

Our camp has a no "pets" policy. Please leave all pets at home. Pets will not be permitted on camp. A service animal as defined by the ADA with proper documentation will be permitted on the property. Please notify us in advance using the <u>online form</u> for accommodation requests.





#### CPAP or Other Medical Related Equipment Users

Our tent campsites do not have electricity easily accessible to them. Please bring a portable power source for your medical device. Our commissioner staff will help you get your battery recharged as needed.

• For use of medical equipment for treatments (such as nebulizers), campers will need to check in, store and use that equipment at the Health Lodge

#### Health Services at Camp

Forestburg Scout Reservation Health Lodge is staffed with the services of a full time Health Officer. Regular sick call hours are listed on the bulletin boards in the Dining Hall, Todd Lodge and the Trading Post. In addition, a copy of those hours is in your Troop's Welcome Packet. Please follow these hours. The Health Officer is available for all emergencies around the clock. Should a Scout/Scouter become injured in the field, they should not be moved. All injuries must be reported to the Health Officer. When the Camp Medical Officer determines outside medical assistance is required, contact is made with the camp physician. Forestburg is serviced by Bon Secours Hospital in Port Jervis, New York. Over the counter medications are not stored for the camper nor administered by FSR Staff.

#### Mountain Bikes

Participants may bring their own MOUNTAIN bikes, but the bikes can only be used as part of the Camp Mountain Biking Program. They are not to be used for transportation purposes. Bikes will need to be checked into the High Adventure area on Sunday. Please bring your own lock and helmet.

#### **Outpost Camping**

Units are welcomed to reserve outposts to use for Troop overnights with the Health Lodge. Proper leadership is required for all overnights.

#### Vehicles in Camp

Only one vehicle at a time per unit will be authorized to drop off troop equipment to their campsite. These vehicles will only be permitted between 1:00 and 4:00 PM on the Sunday that your unit arrives and between 7:00 and 9:00 AM on Saturday that your unit departs. These vehicles must **immediately** unload gear and return to the appropriate parking lot. NO vehicles may be left in the campsite. All vehicles and must be parked in the appropriate parking lot prior to 4PM on Sunday. ALL vehicles MUST be out by 3PM on Saturday. At 3 PM on Saturday the trails will be locked, and all vehicle traffic will be prohibited on the reservation until Sundayat 1PM. Vehicle access to site may be denied due to road/weather conditions. Troop trailers may be parked in designated trailer parking at or near the designated campsite if available.

#### Wristbands

All campers (Scouts and Scouters) must wear wristbands for Camp security during their stay at camp. Visitors must sign in and also wear a visitor's wristband while they are on camp property.

#### **Special Diet Requests**

It is extremely important that you notify Monmouth Council of any special dietary needs during your stay at Forestburg. Notification of these needs must be made to Forestburg summer camp at least two weeks prior to your unit's arrival in camp by completing the Special Accommodations form on Tentaroo. This includes needs due to religious or personal requirements or medical conditions such as diabetes or allergies. Also please notify camp services manager upon arrival at camp. Please also attach any special dietary needs to the camper's medical form. Individuals requiring major dietary restrictions or needs may need to supply their own food.

#### **INSURANCE**

Monmouth Council Scout Troops are covered by a blanket insurance policy for medical expenses in the event outside medical assistance is required. OUT OF COUNCIL UNITS MUST PROVIDE EVIDENCE OF ADEQUATE INSURANCE COVERAGE. Bon Secours Hospital will require a copy of this coverage if you need their services.





#### **Important Dates**

#### Jan 31, 2022

- · Kickoff Meeting on Zoom. Register for link to meeting.
- Merit Badge Sign-Up starts later this Spring.

#### April 1, 2022

• All Campership applications due to Monmouth Council. No late submissions accepted.

#### May 15, 2022

• FULL Scout payments are due to Monmouth Council in order to receive early bird discount.

#### June 15, 2022

• Deadline for final camping fees before being charged a \$30.00 late fee per Scout not paid in full

#### 2 weeks prior to arrival at camp

- A copy of Annual BSA Health and Medical Record (Parts A, B, and C) for everyone attending camp are due to the Monmouth Council Service Center.
- Bring an extra copy of each record to camp, as National BSA requires us to keep a copy for each Scout or adult treated. Please have one Adult check forms for the following:
  - o Signature of parent or guardian in Parts A and B.
  - o Signature of Doctor/Medical Provider in Part C.
  - o Complete immunization dates in Part B. (March 3, 83 or 3/3/83 not 3/83, 1983 or 83)
  - o Emergency notification and pick-up information in Part A and B.
- All other needed forms and waivers are due to Monmouth Council. (Prescription medication forms should be turned in with medications upon arrival at camp.)
- Please make sure you have already notified the Camp online of <u>any special dietary or accommodation</u> needs.
- Pick up blank buddy tags at Council Service Center

#### 1 week before arrival at camp (MONDAY)

• Call Forestburg Scout Reservation at (732) 945-2850 or (845) 856-3008 with the number of leaders and Scouts attending camp. THIS IS EXTREMELY IMPORTANT!!!!





#### Directions to Camp

1945 Route 42

Forestburgh, New York 12777

GPS Coordinates: 41°31'49.4"N 74°44'31.6"W

There are multiple routes to Forestburg Scout Reservation.

Choose the one that is best for you. Travel time varies from 2 1/2 to 3 hours if you are coming from Monmouth County.

#### **ROUTE ONE**

Take the Parkway north to Interstate 287 north. Take 287 north until you see exit sign for Routes 202/206. Leave 287 at this exit and follow 206 north. In Montague, NJ, just after the Montague Elementary School, make right onto Sussex 653 north. At Route 23 make left and follow Route 6 west. Stay on Route 97/42 north till you see a sign saying Monticello Route 42. Bear right, take Route 42 and 10 miles from this sign is the BILLET entrance to Forestburg Scout Reservation.

If you are going to DAN BEARD, the Entrance is on the LEFT about 9 miles from where you turned onto 42. Look for the FSR DAN BEARD Sign.

#### **ROUTE TWO**

Take the Parkway north to exit 145 for Interstate 280 west. Take I-280 to Interstate 80. Interstate 80 to NJ 15. NJ 15 to NJ 206 north. Follow Route ONE Instructions (above) from Route 206 North into Montague NY on your way to camp.

#### **ROUTE THREE**

Take the Parkway north to exit 153 B. Take Route 46 to Route 23 north to Port Jervis, NY. In Port Jervis take Route 6 until you come to junction for Routes 97/42. Follow Routes 97/42 until you reach junction where you will see sign reading Monticello, Route 42. Take Route 42, it is 10 miles from this sign to the main entrance to Forestburg Scout Reservation. PLEASE NOTE: This route is often heavy with traffic and takes you across High Point, New Jersey.

If you are going to DAN BEARD, the Entrance is on the LEFT about 9 miles from where you turned onto 42. Look for the FSR DAN BEARD Sign.

#### **ROUTE FOUR**

Take the Parkway north to the New York Thruway. Take the New York Thruway to the Harriman exit. From the Harriman exit take Route 17 to Monticello, NY. From Monticello, NY take Route 42 south. It is 10 miles from Monticello to the main entrance to Forestburg Scout Reservation. When you see the Forestburg blinker light it is 2 miles to camp.

If you are going to DAN BEARD, the Entrance is on the RIGHT about half a mile PAST the BILLET/MAIN ENTRANCE TO CAMP. Look for the FSR DAN BEARD Sign.

#### Contact Phone Numbers During Camp

If you have any questions that this leader's guide or our <u>summer camp website</u> does not cover, please feel free to contact Monmouth Council or during summer camp operations, you can also contact Forestburg Scout Reservation.

Monmouth Council B.S.A. Main Phone:
(732) 536-2347
Fax: (732) 536-2850
Online: www.monmouthbsa.org

Forestburg Scout Reservation (during camp only)
Phone: (845) 856-3008 or (732) 945-2850
Online: www.monmouthbsa.org/forestburg

#### Mail to Camp

To ease the flow of mail in camp it is essential that the parents use the proper address. In addition to their name, the NEXT MOST IMPORTANT INFORMATION ON THE ENVELOPE IS THEIR UNIT NUMBER. Campsite names are not important since from time to time, we move a troop from their planned campsite to another for various reasons. Please ask parents to use the address listed below:

J. FRED BILLETT CAMP	DAN BEARD CAMP
Scout's Name	Scout's Name_
Troop #J. Fred Billett Camp, Week#_	Troop # Dan Beard Camp, Week#
Forestburg Scout Reservation	Forestburg Scout Reservation
1945 State Route 42	1945 State Route 42
Forestburgh, NY 12777	Forestburgh, NY 12777

Please encourage your parents to send mail at least a week before camp to arrive during the camper's stay at FSR. Mail is available for pick up daily after 2:00 pm for units at either Thecker Welcome Center or Todd Lodge.



#### **EMPLOYMENT/VOLUNTEER OPPORTUNITIES**





**Volunteer Commissioners** at FSR serve in a support role for the summer camp staff. Sometimes that support includes counseling and instruction, but mostly we serve as a liaison between the campers and the senior leadership of the summer camp staff, principally by getting feedback on the quality of the camp program and providing support for problem resolution. We also help with many other camp activities, such as providing assistance with camp maintenance chores, equipment repairs, trash disposal, etc. A volunteer Commissioner needs to be currently registered with the BSA, but not necessarily as a Commissioner. The most important qualifications are a familiarity with (and indeed a passion for) camping at FSR, and a commitment to work with the summer camp staff to provide customer support for the campers. Volunteer Commissioners typically serve for one week during summer camp. For more information contact • Denis Longo, FSR Commissioner Coordinator (denislongo@verizon.net)

**Volunteer Instructors:** Are you a merit badge counselor or an individual with a passion or skill in a particular field of study? Volunteer instructors assist and supplement our FSR Staff in bringing to life the merit badges offered at camp. If you have a particular skill in any of our areas of study at camp and would like to assist our counselors, please contact us. A volunteer instructor must be currently registered with the BSA and have current Youth Protection Training. Instructors typically serve one week, For more information please contact: • Nate Clark, FSR Camp Director (<a href="mailto:nate.clark@Scouting.org">nate.clark@Scouting.org</a>) or William Stein, Program Director (<a href="mailto:wmjstein@gmail.com">wmjstein@gmail.com</a>)

**Counselor-In-Training (CIT) Program:** The greatest training program for scouts that Forestburg offers is the CIT program. The Counselor-In-Training Program (CIT) is the gateway to becoming a full-time employee of camp. This on-the-job training program offers the scout real experience working alongside the FSR staff member learning teaching and leadership skills. CITs must serve a minimum of 2 contiguous weeks. During the CITs' time of service, each CIT will rotate through the seven program areas. Forestburg does not charge for this training program. For more information contact Nate Clark, FSR Camp Director (<a href="mailto:nate.clark@Scouting.org">nate.clark@Scouting.org</a>) or Jesse Hewlett, Program Director (<a href="mailto:wmjstein@gmail.com">wmjstein@gmail.com</a>)







## Are you missing from this camp staff photo?

Are you looking for a challenging yet rewarding summer?

Want to commune with the great outdoors and work with young people?

Do you have experience supervising and leading teams or groups of people?

Do you have customer service experience and an endless supply of creativity and good humor?

If you answered yes to the questions above and are enthusiastic, self-motivated, you may be who we are looking for in a camp staffer at Forestburg Scout Reservation.

Various counselor and administrative positions, outdoor education internships, as well as our Counselor in Training Program will be available for the 2020 summer camp season. Interested persons should complete an application posted on our Forestburg website (<a href="www.monmouthbsa.org/fsr">www.monmouthbsa.org/fsr</a>) and contact Nate Clark, FSR Camp Director <a href="material-nate-clark@Scouting.org">nate.clark@Scouting.org</a> or Marjorie Ramirez, Camping and Program Specialist (732-851-8226) or <a href="material-nate-clark@Scouting.org">Marjorie.ramirez@scouting.org</a>







#### **APPENDIX**

Campership Form

Personal Program Form

Merit Badge Information

Merit Badge Prerequisite Sign-Off Form

Suggested Packing List

**Duty to God Award Information** 

Air Pistol Program

Cardboard Boat Regatta





## Monmouth Council Campership Application (forms MUST be completely filled in to be considered)

Please Print	
Name of Scout:	Date of Birth:
Address:	City:
ZIP Code:	City: Telephone:
ZIP Code:	Rank:
Campership Request (Check One):	
<ul><li>( ) Boy Scout Basic Program</li><li>( ) Boy Scout Outback Program</li></ul>	<ul> <li>( ) Cub Scout Basic Day Camp</li> <li>( ) Cub Scout ½ Week Resident Camp</li> <li>( ) Cub Scout Full Week Resident Camp</li> <li>( ) Boy Scout Day Camp</li> </ul>
Financial Need:	
No. of children in household:	Children in college:
Mother's Occupation	Father's Occupation
Total Annual Household Income Amount of Trail's End Popcorn sold by Applican Council Camp Cards sold by Applicant: \$ Explain reason for assistance (please be specific	
Campership Request: (Use full price of program wi Share of camp cost from family: Share of camp cost from unit: Amount requested for campership: Note: Camperships are not approved for the en	\$ \$ \$
on the basis of genuine need and availability of	ssistance to attend camp and that camperships will be awarded funds. All information will be kept confidential. <b>Camperships</b> program per Scout and will not cover any additional fees.
Parent Signature:	Date:
Unit Leader's Approval:	Date:
(Note: Unit Leaders MUST screen campership re	
Please forward application to:  Monmouth Council Campership Fund 705 Ginesi Drive  Morganville, NJ 07751	
Campership applications must be received by A	pril 1, 2022 to be considered.
Office U	se Only
Date Received:	Amount Approved:
Approved by:	
Campership #	





Period C

11:30 AM - 12:30 PM

Emergency Preparedness (C40)

Wilderness Survival (C45) [age req.]

Wilderness Survival (C45) [age req.]

Rifle Shoot (C47) [age req.]

Archery (C46)

#### FORESTBURG SCOUT RESERVATION CAMP AND PROGRAM GUIDE 2022

Period B

10:15 AM - 11:15 AM

#### Personal Program Form

Archery (A46)

Rifle Shoot (A47) [age req.]

Geocaching (A49)

Law (A54) [week 3 only]

Rifle Shoot (A47) [age req.]

Period A

9:00 AM - 10:00 AM

Scout's Name:	
	Must be returned to Scoutmaster by:

Please circle your Choices. When making selections, ensure that there are no timing conflicts.

Frontier Camp (FC1) Frontier Camp (FC2) Frontier Camp (FC3) Canoeing (A1) Rowing (B2) Canoeing (C1) Small Boat Sailing (B3) Small Boat Sailing (A3) Small Boat Sailing (C3) Instructional Swim (B5) Swimming (A4) Swimming (C4) Fingerprinting (A9) [M/W Only] Art (B6) [Tu/Th Only] Art (C6) [Tu/Th Only] Indian Lore (A10) Basketry (B7) [M/W Only] Basketry (C7) [M/W Only] Leatherwork (A11) [M/W Only] Fingerprinting (B9) [M/W Only] Leatherwork (C11)[M/W Only] Photography (A12) [Tu/Th Only] Photography (B12) [Tu/Th Only] Wood Carving (C14) [Tu/Th Only] Sculpture (B13) Plant Science (C19) Wood Carving (A14) [Tu/Th Only] Environmental Science (A15) Environmental Science (B15) Environmental Science (C15) Fishing (A16) Fishing (B16) Soil & Water Conservation (C21) Mammal Study (A17) Nature (B18) Oceanography (C48) Weather (A18) Electricity (B26) Chemistry (C24) Graphic Arts (A30) Nuclear Science (C31) Electronics (B27) Robotics (A34) Engineering (B29) Programming (C32) Space Exploration (A35) Radio (B33) Space Exploration (C35) Communications (C39) Pioneering (A43) Camping (B36) [age req.]

Period E 9:00 AM – 10:30 AM		Period F 11:00 AM – 12:30 PM		
First Aid (E4)		First Aid (F4)		
Lifesaving (E1) [see notes]		Lifesaving (F1) [see notes]		
Kayaking (E5) [M/W Only]		Kayaking (F5) [M/W Only]		
Stand-Up Paddleboard (E6) [Tu/Th Only]		Stand-Up Paddleboard	(F6) [Tu/Th Only]	

Communications (B39)

Shotgun Shoot (B48) [age req.]

Public Speaking (B55) [week 3 only]

Orienteering (B42)

Archery (B46)





Period G 2:30 PM – 3:30 PM	
Wood Carving (G14) [Tu/Th Only]	Merit Badge Information
Leatherwork (G11) [M/W Only]	Basketry, Leatherwork & Fingerprinting will be presented on
Basketry (G7) [M/W Only]	Mon & Wed Only.
Art (G6) [Tu/Th Only]	Wood Carving, Art & Photography will be presented on Tues & Thurs Only.
Fingerprinting (G9) [M/W Only]	Age Requirements
Photography (G12) [Tu/Th Only]	Differ the extinct Destrict when the extreme 12 are and
Shotgun (G48) [see age req.]	<ul> <li>Rifle Shooting - Participants must be at least 12 years old</li> <li>Shotgun Shooting - Participants must be at least 14 years</li> </ul>
Camping (G36) [see age req.]	old
Emergency Preparedness (G40)	Fishing - Participants need to bring their own fishing equipment.
Signs, Signals & Codes (G44)	Climbing / Mountain Biking – Must be at least 14 years
Communications (G39)	old
Digital Technology (G25)	BSA Lifeguard – Must be at least 15 years old     Camping – not available for first-year campers
Robotics (G34)	Wilderness Survival - not available for first-year campers
Animation (G22)	Some aquatics also not recommended for first-year campers
Environmental Science (G15)	- Chinpole
Reptiles & Amphibian Study (20)	BSA Lifeguard Requirements
Fishing (G16) [see equipment note]	BSA Lifeguard participants must be at least 15 years old. This will require afternoon service hours as well as training from 2:30 – 5:00 pm
Swimming (G4)	Monday thru Thursday and one of the two Lifesaving classes (Period E or
Frontier Camp (FC4)	F). Adults are welcome.
Astronomy (G23)	Blue Merit Badges – New for 2022
BSA Lifeguard Class (T2) [see notes]	Bold Merit Badges – Eagle Scout Rank Required
	* Law and Public Speaking are only available during week 3

#### Period P – Stand Alone Programs

# High Adventure Outback Program (P1, may not choose any other programs

# COOKING Workshop (P2)

# Buckskin Camper Program (P3)

# Please see program descriptions in Forestburg Leaders Guide. The High Adventure <u>Outback</u> program is a stand-alone program for Scouts and adults 14 and older and does not allow for participation in other scheduled program features. <u>Buckskin Campers</u> may sign up for merit badges in Periods A and C. <u>Cooking Workshop</u> is for Scouts M-Thurs 3:30PM—5:00PM.

Period T	- Training
Course	Comments
Ham Radio License (T1)	Monday – Thursday 2:30 – 5:00 PM and 7:30 – 9:00 PM
BSA Lifeguard (T2)	15 years and older: Monday – Thursday 2:30 – 5:00
	PM Must attend BSA Lifeguard Class in Period E or F.
Safe Swim Defense / Safety Afloat (T3)	Adults only: Monday 10:30 AM – 12:00 PM
Swimming and Water Rescue (T4)	15 years and older: Monday – Thursday 9:00 – 10:30 AM
Paddle Craft Safety (T5)	16 years and older: Monday – Thursday 9:00 – 10:30 AM
Intro to Outdoor Leadership Skills (T6)	Adults only: Monday – Thursday 9:00 AM to 12:30 PM
Leave No Trace Course (T7)	Adults only: Wednesday from 10:30-12:00
	Adults only: Tuesday afternoon. Additional fees apply

Forestburg reserves the right to cancel or alter any of these classes without notice due to lack of participation or availability of staff. Please return this form to your Scoutmaster, not the Council Service Center.





The following information suggests difficulty levels appropriate for a Scout's experience at camp. Prerequisites are requirements that cannot be met at camp. **Please see the Forestburg website for up-to-date prerequisite Information.**(E) Indicates an Eagle required merit badge.

(E) Indicates an Eagle required merit badge.				
	Aquatics			
Canoeing	Times: Location: Prerequisites: Note:	9:00 – 10:00; 11:30-12:30 Aquatics Center Boating Area Successful completion of the BSA swimmer test Recommended for 2nd year campers or older		
Kayaking	Times: Location: Prerequisites: Note:	9:00-10:30; 11:00-12:30 (Mon., Wed. Only) Aquatics Center Boating Area Successful completion of the BSA swimmer test Recommended for 3rd year campers or older. *Can be paired with Stand-Up Paddleboard same time Tues., Th)		
Lifesaving (E)	Times: Location: Prerequisites: Note:	9:00 – 10:30; 11:00—12:30 Aquatics Center Swimming Area Successful completion of the BSA swimmer test Recommended for strong swimmers having already completed Swimming Merit Badge		
Rowing	Times: Location: Prerequisites: Note:	10:15—11:15 Aquatics Center Boating Area Successful completion of the BSA swimmer test Recommended for all Scouts		
Small-Boat Sailing	Times: Location: Prerequisites: Note:	9:00 – 10:00; 10:15—11:15; 11:30—12:30 Aquatics Center Boating Area Successful completion of the BSA swimmer test (Blue tag) Recommended for 3rd year campers or older		
Swimming (E)	Times: Location: Prerequisites: Note:	9:00 – 10:00, 10:15 – 11:15; 11:30—12:30; 2:30—3:30  Aquatics Center Swimming Area None Recommended for 2 <sup>nd</sup> year Scouts or strong swimmers. 10:15 class is Instructional Swim, for swimmers who need stronger skills		





The following information suggests difficulty levels appropriate for a Scout's experience at camp. Prerequisites are requirements that cannot be met at camp. **Please see the Forestburg website for up-to-date prerequisite Information.**(E) Indicates an Eagle required merit badge.

## Ecology and Conservation

Environmental Science (E)



Times: 9:00 – 10:00; 10:15—11:15; 11:30--12:30; 2:30—3:30

Location: Wilson Econ Center

Prerequisites: None - Recommended for 3rd year campers or older

Note: Lots of writing required.

**FISHING** 



Times: 9:00—10:00; 10:15 – 11:15; 2:30—3:30

Location: Econ Fishing Pavilion

Prerequisites: #

Note:

Recommended for 2<sup>nd</sup> year Scouts. Bring rod & tackle. Bring

fishing regulations from home.

MAMMAL STUDY



Times: 9:00 – 10:00 Location: Wilson Econ Center

Prerequisites: None

Note: Recommended for all Scouts

*NATURE* 



Times: 10:15 – 11:15 Location: Wilson Econ Center

Prerequisites: None

Note: Recommended for all Scouts

Oceanography



Times: 11:30-12:30

Location: Wilson Econ Center

Prerequisites: None

Note: Recommended for 2nd year campers and older

REPTILE AND AMPHIBIAN STUDY



Times: 2:30 - 3:30

Location: Wilson Econ Center

Prerequisites: #8

Note: Recommended for 2nd year campers and older





The following information suggests difficulty levels appropriate for a Scout's experience at camp. Prerequisites are requirements that cannot be met at camp. **Please see the Forestburg website for up-to-date prerequisite Information.**(E) Indicates an Eagle required merit badge.

Soil & Water Conservation

Times: 11:30 – 12:30 Location: Wilson Econ Center

Prerequisites: #7

Note: Recommended for 2nd year campers and older.

Weather



Times: 9:00 -10:00 Location: Wilson Econ Center

Note: Recommended for 2<sup>nd</sup> and 3<sup>rd</sup> year campers

Handicraft

ART



Times: 10:15 – 11:15; 11:30—12:30; 2:30—3:30 (Tues., Thurs. only)

Location: Wilkinson Handicraft Building

Prerequisites: #6, #7

Note: Recommended for all Scouts. 2-Day Class

**BASKETRY** 



Times: 10:15 – 11:15; 11:30—12:30; 2:30—3:30 (Mon., Wed. only)

Location: Wilkinson Handicraft Building

Prerequisites: None

Note: Recommended for all Scouts

Additional material costs. 2-Day Class

**FINGERPRINTING** 



Times: 9:00—10:00; 10:15—11:15; 2:30—3:30 (Mon., Wed. only)

Location: Wilkinson Handicraft Building

Prerequisites: None Note 2-Day Class

INDIAN LORE



Times: 9:00 - 10:00

Location: Wilkinson Handicraft Building

Prerequisites: None

Note: Recommended for 2nd years campers and older. Additional

Material costs.





LEATHERWORK	Times: Location: Prerequisites: Note:	9:00 – 10:00; 11:30 – 12:30; 2:30—3:30 (Mon., Wed. only) Wilkinson Handicraft Building None Recommended for all Scouts Additional material costs
PHOTOGRAPHY	Times: Location: Prerequisites: Note:	9:00 – 10:00; 10:15—11:15; 2:30—3:30 (Tues., Thurs. only) Wilkinson Handicraft Building Earn Cyber Chip Need camera for class
SCULPTURE	Times: Location: Prerequisites: Note	10:15—11:15 Wilkinson Handicraft Building None
WOOD CARVING	Times: Location: Prerequisites: Note:	9:00 – 10:00; 11:30—12:30; 2:30—3:30 (Tues., Thurs. only) Wilkinson Handicraft Building Totin' Chip Card Additional material costs
H	igh Adver	nture
Climbing	Times: Location: Prerequisites: Note:	Open area- Free climb – earned through High Adventure program Rogosin High Adventure Signed Waiver Scouts must be at least 14 years of age, First Class Scout. Physically demanding
Exploration	Times: Location: Note:	9:00 – 10:30, 11:00-12:30 Rogosin High Adventure Must be 14 years old, First Class Scout, Scouts must be prepared with proper footwear and clothing **Only offered to Scouts as part of the High Adventure Program. Requirements will be covered during P1 classes.





The following information suggests difficulty levels appropriate for a Scout's experience at camp. Prerequisites are requirements that cannot be met at camp. **Please see the Forestburg website for up-to-date prerequisite Information.**(E) Indicates an Eagle required merit badge.

Geo-Caching

Times: 9:00 - 10:00

Location: Rogosin High Adventure

Prerequisites: #7, #8

Note: Recommended for all Scouts

Water Sports (Water Skiing)



Times: 9:00 – 4:00 Thurs.
Location: Rogosin High Adventure
Prerequisites: Outback Participants Only
Note: Physically Demanding

Scoutcraft

Camping (E)



Times: 10:15-11:15, 2:30-3:30Location: Sterner Hike Center Eagle's Nest

Prerequisites: #4b, #5e, #7b, # 8c, #8d, #9a, #9b

Note: No first-year campers.

\*\*Please see pre-requisite sign-off sheet in the appendix

*Communications(E)* 



Times: 10:15—11:15; 11:30—12:30; 2:30—3:30

Location: Sterner Hike Center Eagle's Nest

Prerequisites: #5, #7, #8

Note:





The following information suggests difficulty levels appropriate for a Scout's experience at camp. Prerequisites are requirements that cannot be met at camp. Please see the Forestburg website for up-to-date prerequisite Information.

(E) Indicates an Eagle required merit badge.

Cooking (E)



Times: 3:30 - 5:00

Location: Sterner Hike Center Eagle's Nest

Prerequisites: #4, #5d, #5e, #5f, #5g, #6

Recommended for 3<sup>rd</sup> year camper or older Note:

\*\*Please see pre-requisite sign-off sheet in the appendix

Emergency Preparedness( E )



Times: 11:30-12:30; 2:30-3:30 Location: Sterner Hike Center Eagle's Nest

Prerequisites: #1, #2c, #6c.#7, #8b

Note: May work on First Aid Merit Badge simultaneously otherwise

must have First Aid Merit Badge. \*\*Please see pre-requisite sign-

off sheet in the appendix.

First Aid (E)



Times: 9:00-10:30; 11:00-12:303.Location: Sterner Hike Center Eagle's Nest

Prerequisites:

Note: Bring First Aid Kit from #5

**Orienteering** 



Times: 10:15 - 11:15

Location: Sterner Hike Center Scoutcraft

Prerequisites: #7, #8, #9

Recommended for all Scouts Note:

**Pioneering** 



Times: 9:00 - 10:00

Location: Sterner Hike Center Scoutcraft

none

Prerequisites:

Note:

Signs, Signals & Codes



Times 2:30-3:30

Location: Sterner Hike Center Scoutcraft

Prerequisites:

Recommended for 3rd year Scout Note:





The following information suggests difficulty levels appropriate for a Scout's experience at camp. Prerequisites are requirements that cannot be met at camp. **Please see the Forestburg website for up-to-date prerequisite Information.**(E) Indicates an Eagle required merit badge.

Wilderness Survival



Times: 11:30 - 12:30

Location: Sterner Hike Center Scoutcraft

Prerequisites: #5

Note: No first-year Scouts, bring survival kit, long-sleeve shirt & long

pants

## Shooting sports

Archery



Times: 9:00 – 10:00; 10:15 – 11:15; 11:30—12:30

Location: Archery Range

Prerequisites: None

Note: Recommended for all Scouts

Rifle shooting



Times: 9:00 – 10:00, 11:30 – 12:30

Location: Shooting Sports
Prerequisites: Must be 12 years old.
Note: Additional Cost for class.

shotgun shooting



Times: 10:15 – 11:15; 2:30—3:30

Location: Shooting Sports Prerequisites: Must be age 14

Note: Additional Cost for Class

The following information suggests difficulty levels appropriate for a Scout's experience at camp. Prerequisites are requirements that cannot be met at camp. **Please see the Forestburg website for up-to-date prerequisite Information.**(E) Indicates an Eagle required merit badge.

### STEM Science • Technology • Engineering • Math

Animation



Times: 2:30—3:30 Location: Tech Center

Prerequisites: #4a, #5

Note: Research done at home for req. #5 bring to camp to discuss with

Counselor.





Astronomy	Times: Location: Prerequisites: Note:	2:30—3:30 Tech Center #5b, #6b, #8 Required Star Gazing on Tues. night 9Pm—midnight. Will reschedule for weather.
CHEMISTRY	Times: Location: Prerequisites: Note:	11:30 – 12:30 Tech Center #4a, #7
Digital Technology	Times: Location: Prerequisites: Note:	2:30—3:30 Tech Center #1,#5a, #5b, #9, Current Cyber- Chip Bring USB storage device
Electricity	Times: Location: Prerequisites: Note:	10:15—11:15 Tech Center #2
Electronics	Times: Location: Prerequisites: Note	10:15—11:15 Tech Center None Additional Cost for Class
ENERGY	Times: Location: Prerequisites: Note:	9:00 – 10:00 Tech Center #2b, #4, #5 Recommended for 2nd year campers and older.





Engineering	Times: Location: Prerequisites: Note:	10:15 – 11:15 Tech Center None Recommended for 3rd year campers or older. Familiarity with computer languages.
Graphic Arts	Times: Location: Prerequisites: Note	9:00—10:00 Tech Center #4, #6, #7 Research done for #6D and #7 done at home bring to camp.
Nuclear Science	Times: Location: Prerequisites: Note	11:30—12:30 Tech Center #4, #5
Programming	Times: Location: Prerequisites: Note	11:30—12:30 Tech Center #1A, #5 Earn current Cyber Chip. Not recommended for 1st year Scout.
Radio	Times: Location: Prerequisites: Note:	10:15 – 11:15 Tech Center None Difficult class recommended for Scouts age 13 or older.
robotics	Times: Location: Prerequisites: Note:	9:00 – 10:00; 2:30 – 3:30 PM Tech Center None Recommended for Scouts age 13 or older. Recommend Scouts have Programming Merit Badge or have basic knowledge of computer programming before starting class.





space exploration

(P)

Times: 9:00 – 10:00; 11:30—12:30

Location: Tech Center Prerequisites: None

Note: Recommended for all Scouts.

Additional material costs. Required rocket launch per camp

schedule.

Specialty

Law



Times: 9:00 – 10:00 \* *Only Available Week 3* 

Location: Billett Circus Tent

Prerequisites: #4

Note: Recommended for all Scouts.

Public Speaking



Times: 10:15—11:15 \* Only Available Week 3

Location: Billet Circus Tent

Prerequisites: #4

Note: Recommended for all Scouts. Research for #4 done at home.

#### Additional Notes about Merit Badge Pre-Requisites

**Note 1:** An introduction to CPR will be offered at camp to meet the Lifesaving and Small Boat Sailing merit badge requirements, but we recommend getting the training at home before camp if possible.

**Note 2:** For any badge where you are doing some requirements at home before camp, you must bring the completed work or evidence of the completed work with you to camp to show to the counselor. For the nature badges where you are keeping a terrarium, aquarium, or growing plants, you should take photographs and write the date on the back of each. Use the specific Merit Badge Prerequisite Sign-off sheets (in appendix) for documentation of prerequisite requirements completed at home. Anything under the prerequisites MUST be completed prior to arriving at camp and MUST be shown to the counselor at camp in order to complete the badge at camp.

**Note 3:** Additional costs for merit badge kits for will be automatically charged to your unit when you sign the Scout up for the merit badge. Late sign ups may purchase merit badge kits during camp at the Trading Post.

**Note 4:** Pre-camp requirements listed above may change after printing of this guide. Please check camp website for most up to date information regarding pre-requisites.

Forestburg reserves the right to cancel or alter any of these classes without notice due to lack of participation or availability of staff.





			Week:
Scouts Name:	Troop:	Class Period	



## Camping Merit Badge

	1 0		
	Please initial the requirement	ents that your Scout has completed.	
roster, menu p	planning, equipment needs, general all to your Scoutmaster with your pa	our area prepare for an actual campout, including planning, and setting up camp. ack for inspection. Be correctly clothed and equip	
7b. Prepare for an the patrol equineeded first, a 8c. Prepare a cam and make a fo protect your fe 8d. While campin you have plant	overnight campout with your patro pment and food for proper carrying nd that it has been assembled prope p menu. Explain how the menu wo od list for your patrol. Plan two bre ood against bad weather, animals, a g in the outdoors, cook at least one ned for requirement 8c. At least one	I by doing the following: (b) Pack your own gear s. Show that your pack is right for quickly getting orly for comfort, weight, balance, size, and neatne uld differ from a menu for a backpacking or float akfasts, three lunches, and two suppers. Discuss had contamination.  breakfast, one lunch, and one dinner for your pat of those meals must be a trail meal requiring the use	what is ss. trip. Give recipes ow to
These 20 day long-term ca	of at least 20 days and 20 nights. Sleas and 20 nights must be at a design	eep each night under the sky or in a tent you have lated Scouting activity or event. You may use a water provides a tent that has already been pitche	eek of
	ese above camping experiences, you tion and under qualified supervision	u must do two of the following, only with proper n:	
	Hike up a mountain, gaining at	least 1,000 vertical feet.	
	Backpack, snowshoe, or cross-		
	Take a bike trip of at least 15 n	·	
	•	e water of at least four hours or 5 miles.	
	Plan and carry out an overnigh		
	Rappel down a rappel route of 3		
Signature:		Date:	
Name (please print):		Position:	





Scouts Namo:	<b>T</b>	Olara Davia d	Week:
	I roop:	Class Parind	

# Cooking Merit Badge

Please initial the requirements that your Scout has completed

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and three

4. Using the MyPlate food guide, plan a menu for three full days of meals (three breakfasts, three lunches and three dinners) plus one dessert. Your menu should include enough to feed yourself and at least one adult, keeping in mind any special needs (such as food allegriegs) of those to be served. List the equipment and utensils needed to prepare and serve these meals. Then do the following.		r lease illitial the requ	mements that your ocout has completed	
b. Prepare and serve yourself an at least one adult, one breakfast, one lunch, one dinner and one dessert from the meals you planned using at least five of the following methods: baking, bolling, pan frying, simmering, steaming, microwaving and grilling.  c. Time your cooking to have each meal ready to serve at the proper time.  d. After each meal, ask a person you served to evaluate the meal on presentation and taste, then evaluate your own meal.  5d. In the outdoors, using your menu plans for this requirement, cook two of the five meals you planned using either a lightweight stove or a low-impact fire. Use a different cooking method from requirement 3 for each meal. You must also cook a third meal using either a Dutch oven OR a foil pack OR kabobs. Serve all of these meals to your patrol or a group of youth.  5e. In the outdoors, prepare a dessert OR a snack and serve it to your patrol or a group of youth.  5f. After each meal, have those you served evaluate the meal on presentation and taste, and then evaluate your own meal. Discuss what you learned with your counselor, including any adjustments that could have improved or enhanced your meals. Fell how planning and preparation help ensure successful outdoor cooking.  5g. Explain to your counselor how you cleaned the equipment, utensils, and the cooking site thoroughly after each meal. Explain how you properly disposed of dishwater and of all garbage.  5h. Discuss how you followed the Outdoor Code and no-trace principles when preparing your meals.  6 Using the MyPlate food guide, plan a menu for trail hiking or backpacking that includes one breakfast, one lunch, one dinner and one snack. These meals must not require refrigeration and are to be consumed by three to five people (including you). List the equipment and utensils needed to prepare and serve these meals. Then do the following:  2 a. Create a shopping list for your meals showing the amount of food needed to prepare and serve each meal.  5 b. While on a trail hikie or backpacking trip, prepare and ser	dinners) plus mind any spe	one dessert. Your menu should inclucial needs (such as food allergies) of	de enough to feed yourself and at lea f those to be served. List the equipme	st one adult, keeping in
meals you planned using at least five of the following methods: baking, boiling, pan frying, simmering, steaming, microwaving and grilling.	a. C	reate a shopping list for your meals s	showing the amount of food needed to	o prepare and serve each meal.
	mea	ls you planned using at least five of t		
Solution of the outdoors, using your menu plans for this requirement, cook two of the five meals you planned using either a lightweight stove or a low-impact fire. Use a different cooking method from requirement 3 for each meal. You must also cook a third meal using either a Dutch oven OR a foil pack OR kabobs. Serve all of these meals to your patrol or a group of youth.  Se. In the outdoors, prepare a dessert OR a snack and serve it to your patrol or a group of youth.  Se. In the outdoors, prepare a dessert OR a snack and serve it to your patrol or a group of youth.  Se. In the outdoors, prepare a dessert OR a snack and serve it to your patrol or a group of youth.  Se. In the outdoors, prepare a dessert OR a snack and serve it to your patrol or a group of youth.  Se. In the outdoors, prepare a dessert OR a snack and serve it to your patrol or a group of youth.  Se. In the outdoors, prepare a dessert OR a snack and serve it to your patrol or a group of youth.  Se. In the outdoors, prepare and serve of the service of the servi	c. Ti	me your cooking to have each meal r	ready to serve at the proper time.	
lightweight stove or a low-impact fire. Use a different cooking method from requirement 3 for each meal. You must also cook a third meal using either a Dutch oven OR a foil pack OR kabobs. Serve all of these meals to your patrol or a group of youth.  5e. In the outdoors, prepare a dessert OR a snack and serve it to your patrol or a group of youth.  5f. After each meal, have those you served evaluate the meal on presentation and taste, and then evaluate your own meal. Discuss what you learned with your counselor, including any adjustments that could have improved or enhanced your meals. Tell how planning and preparation help ensure successful outdoor cooking.  5g. Explain to your counselor how you cleaned the equipment, utensils, and the cooking site thoroughly after each meal. Explain how you properly disposed of dishwater and of all garbage.  5h. Discuss how you followed the Outdoor Code and no-trace principles when preparing your meals.  6. Using the MyPlate food guide, plan a menu for trail hiking or backpacking that includes one breakfast, one lunch, one dinner and one snack. These meals must not require refrigeration and are to be consumed by three to five people (including you). List the equipment and utensils needed to prepare and serve these meals. Then do the following:	· · · · · · · · · · · · · · · · · · ·		ved to evaluate the meal on presenta	ation and taste, then evaluate your
	lightwe cook a group 5e. In t 5f. Afte meal. I your m 5g. Exp meal. I	dight stove or a low-impact fire. Use a third meal using either a Dutch over of youth. The outdoors, prepare a dessert OR a greach meal, have those you served Discuss what you learned with your clears. Tell how planning and preparationain to your counselor how you clear Explain how you properly disposed of scuss how you followed the Outdoor of the County of the MyPlate food guide, play breakfast, one lunch, one dinner a are to be consumed by three to five needed to prepare and serve these a. Create a shopping list for serve each meal.	a different cooking method from requined A foil pack OR kabobs. Serve all oR a foil pack OR kabobs. Serve all snack and serve it to your patrol or a evaluate the meal on presentation a counselor, including any adjustments on help ensure successful outdoor coned the equipment, utensils, and the f dishwater and of all garbage. Code and no-trace principles when part a menu for trail hiking or backpacking one snack. These meals must not be people (including you). List the equipments. Then do the following: It your meals showing the amount of ackpacking trip, prepare and serve to d. At least one of those meals must be use safe food handling practices. Excross-contamination. Clean up equipmeal. Properly dispose of dishwater one of those well and preparations and preparations.	irement 3 for each meal. You must also all of these meals to your patrol or a a group of youth. Indicate, and then evaluate your own that could have improved or enhanced poking. It cooking site thoroughly after each reparing your meals. It is includes one to require refrigeration and hipment and utensils  I food needed to prepare and wo meals and a snack from the cooked over an approved applain how you kept ment, utensils and the and pack out all presentation and taste, then
	Signature:		Date:	

Scouts Name:	Troop:	Class Period	Week:	

# Emergency Preparedness Merit Badge



Please initial the requirements that your Scout has completed

	1. Earn the First Aid merit badge.
	_ 2c. Meet with and teach your family how to get or build a kit, make a plan, and be informed for the situatio on the chart you created for requirement 2b. Complete a family plan. Then meet with your counselor and report on your family meeting, discuss their responses, and share your family plan.
	6c Find out who is your community's emergency management director and learn what this person does to <b>prevent, protect, mitigate, respond to, and recover from</b> emergency situations in your community. Discuss this information with your counselor, utilizing the information you learned from requirement 2b.
	<ul> <li>7a Take part in an emergency service project, either a real one or a practice drill, with a Scouting unit or a community agency.</li> <li>7b Prepare a written plan for mobilizing your troop when needed to do emergency service. If there is already a plan, explain it. Tell your part in making it work.</li> </ul>
	8b Prepare a personal emergency service pack for a mobilization call. Prepare a family emergency kit (suitcase waterproof box) for use by your family in case an emergency evacuation is needed. Explain the needs and uses of the contents.
Signature:	Date:
Name (please	e print): Position:

# Emergency Preparedness Merit Badge

In addition to the requirements listed above, scouts should complete the following and bring the materials to camp

- Identify the government agencies and organizations that normally prepare for emergency situations and provide emergency services in your community
- Find out who is your community's emergency management director and learn what this person does to prepare, respond to, recover from, mitigate and prevent emergency situations.
- Use the information you gained from your local emergency management director to prepare a chart as described in Requirement 2.
- Meet with your family and discuss how to prepare for the situations in your chart. With this in mind, work with your family to assemble an emergency/evacuation kit and develop a family plan as described in the Emergency Preparedness Merit Badge Pamphlet. Be prepared to discuss the outcomes of your family meeting at camp, and bring either your family's kit or photographs of it to camp.



\_Class "A" uniform

Summer uniform

Pillow



#### FORESTBURG SCOUT RESERVATION CAMP AND PROGRAM GUIDE 2022

#### **Suggested Packing List**

Please reproduce this list and distribute it to your Scout families so they can prepare for camp.

We do suggest putting your Scout's name and Unit Number on everything.

Sleeping bag
Mattress pad
Compass
Poncho/Raincoat
Backpack
Sunscreen
Waterproof footwear
Personal First Aid Kit
Merit Badge pamphlets
Merit Badge Pre-Reqs
OA Sash (OA Members)
Ground cloth
Clothing repair kit
Comfortable hiking
Bible or prayer book
Masks (Cloth-1 per day)
Gloves (use for zipline/Monkey Br)
Scout Handbook boots
Socks (Scout and regular)

Underwear (1 set per day minimum

\_\_\_T-Shirts / Shorts

Warm Sweater or jacket Long Pants

Pajamas Long sleeve shirt Swim Trunks \*\* Towels \*\* Water Bottle Comb/Brush Mirror

Toothbrush and paste Other personal toiletries

Wristwatch
Flashlight
Pocket knife
Dirty Clothes bag
Money for Trading Post
Insect repellent

Inexpensive Camera for Photo Class

Pen, pencil, paper

#### PLEASE LEAVE AT HOME:

Valuable electronics

2. Weapons of any type

3. Sheath knives

4. Fireworks

5. Tobacco or other smoking devices

6. Valuable cameras, jewelry

SPECIAL REQUIREMENTS:

\*\* ITEMS SHOULD BE PACKED LAST AS THEY ARE REQUIRED AS SOON AS YOU ARRIVE IN CAMP. ENSURE YOU CHECK EACH MERIT BADGE TO SEE WHAT IS REQUIRED.





# Monmouth Council BSA Duty to GOD Award Program



Monmouth Council's Forestburg / Quail Hill Scout Reservation's "Duty to God" program is designed to expand Scout and Scouter's awareness of God's bountiful creation. Meeting the award requirements directs participants to view our responsibility to the land, air, water and examine and grow our relationship with God. Requirements and award order form may be downloaded from the summer camp website or by picking up a Duty to God Award program pamphlet from the display at your Camp's Trading post.

This award program was created to help stimulate the religious journey of both scouts and scouters while on their Scouting trail. This award achievement journey was designed to tie together the chaplaincy services at Forestburg and Quail Hill Scout Reservations and the scout's home program. We hope that through meeting the requirements in earning the award the scout's own feelings and views will grow in their religious practices in fulfilling their duty to God.

Requirements may be met through visits to one or both camps. All requirement items, once completed, may be verified by the Scout Reservation Chaplain, unit leader or adult designated by your unit leader mentoring this award. Unit leader's signature required for final certification. Submit the completed and signed form to the FSR or QHSR Trading Post. Only those completing the Award may purchase the challenge medal or patch (shown above).

This program was financially made possible through a generous seed grant from the Luther Memorial Church of Tinton Falls NJ. 100% of the 'Duty to God' award program recognition item sale proceeds are dedicated to support our camp's religious connectivity programs, chapel maintenance, summer camp religious services and to sustain the 'Duty to God' Award program. BSA studies have shown that 17% of all Scouts have their first exposure to faith through scouting program. According to the Search Institute, Scouting and Religious Community are two of the 40 Developmental Assets for positive youth development. Thank you for supportingthis program. I hope to see you on the trail.









### **FSR Air Gun Pistol Program**

Forestburg Scout Reservation is happy to introduce a new program, air gun pistols.

Scouts will be able to shoot a .177 caliber pistol on a 15 ft range. The pistols use a CO2 cartridge.

Age requirements are 13 and have completed eighth grade or 14 years old and up. Scouts who are interested in participating in the air gun pistol program during their week at Summer Camp MUST attend a 30-minute training on Sunday evening.

This program is made possible by the generous support of the Na Tsi Hi OA Lodge, UmarexUSA, and the National Shooting Sports Foundation First Shots Program.









### CARDBOARD BOAT REGATTA RULES



Are you up for another challenge to round out your week at camp? Your unit is invited to participate in our Cardboard Boat Regatta. The rules are simple, the fun boundless and laughter sure to be a winner! Sign-up at Scoutmaster's Meeting Sunday evening.

- 1. Only one boat per Unit may be entered.
- 2. Design a watercraft capable to transporting 2 crew members.
- 3. Provide your own cardboard (limited supply is available at camp).
- 4. Assemble with your builders on the Billett Parade Field Wednesday no later than 3:30 PM with your plans and cardboard.
- 5. You will be given only 1 roll of Duct Tape to construct your boat. No other materials may be used (only cardboard and allotted Duct Tape).
- 6. You will have 60 minutes to construct your boat.
- 7. The boat with 2 crew members must paddle out to a marker in the lake and return.
- 8. No material may be left in the lake.
- 9. Celebrate with all the participants!
- 10. After the Regatta, all materials must be properly disposed of. Remember Leave-No-Trace!

