

James C. Justice National Scout Camp

Brownsea Island (Beginner Camper Program)

Boy Scouts who have not achieved the 1st Class Rank will be strongly encouraged to take part in the Brownsea Island Beginner Camper Program. In this program, Scouts will earn Tenderfoot through 1st Class Rank Requirements while being introduced to the various program venues around the Justice National Scout Camp. During the evenings Scouts will be encouraged to tag along with the rest of their units for open programs and activities.

Tentative Program (Subject to Change due to Weather)

Monday AM – Brownsea Island (w/ Project COPE games)

- Patrol method, name, flag, yell
- Initiative/teambuilding games
- Flag etiquette, folding, raising/lowering

Monday PM - Sustainability Treehouse

- Outdoor Code & Leave No Trace
- Poisonous/hazardous plant identification
- Evidence of native plants
- Weather forecasting

Tuesday AM – Brownsea Island

- Map & Compass
- Knots, Hitches & Lashings
- EDGE Method
- Plan Wednesday Lunch

Tuesday PM – Goodrich Lake (Aquatics)

- Water rescue (Reach, row, throw, go w/ support)
- Swim tests & lessons (if needed and time permits)
- Line and tender rescues

Wednesday AM – Boulder Cove (Climbing)

- Beginner rock climbing
- Knot and lashing refresher
- EDGE Method refresher
- Pioneering project

Wednesday PM – Brownsea Island

- Lunch Cookout (Cooking fires, stoves, food preparation)
- Fire building, lighting, and Firem 'n Chit

- Totin' Chip (Knife/Axe/Saw care, use, and sharpening)
- Pioneering Project

Thursday AM (Non Big Zip Day)– Brownsea Island

- Tenderfoot Fitness Test
- First Aid & CPR

Thursday AM (Big Zip Day) – Big Zip

- Five Mile Hike (Required)
- Big Zip (Optional)

Thursday PM – Shooting Sports Annex

- Tomahawk Throwing
- First Aid

Friday AM (Non-Big Zip Day) – Brownsea Island

- Tenderfoot Fitness Test
- Letter to a friend not in Scouting
- Finish First Aid
- Review
- Campfire

Friday AM (Big Zip Day) –Big Zip

- Five Mile Hike (Required)
- Biz Zig (Optional)

Friday PM (Non-Big Zip Day)– Brownsea Island

- Open Program

Friday PM (Big Zip Day) – Brownsea Island

- Letter to friend not in Scouting
- Review
- Campfire

** Subject to weather, participant ability, class size, and other unforeseen circumstance*

Required

Items:

- Mask
- Water bottle

All participants who arrive without either item will be sent back to their campsite to retrieve required it.