

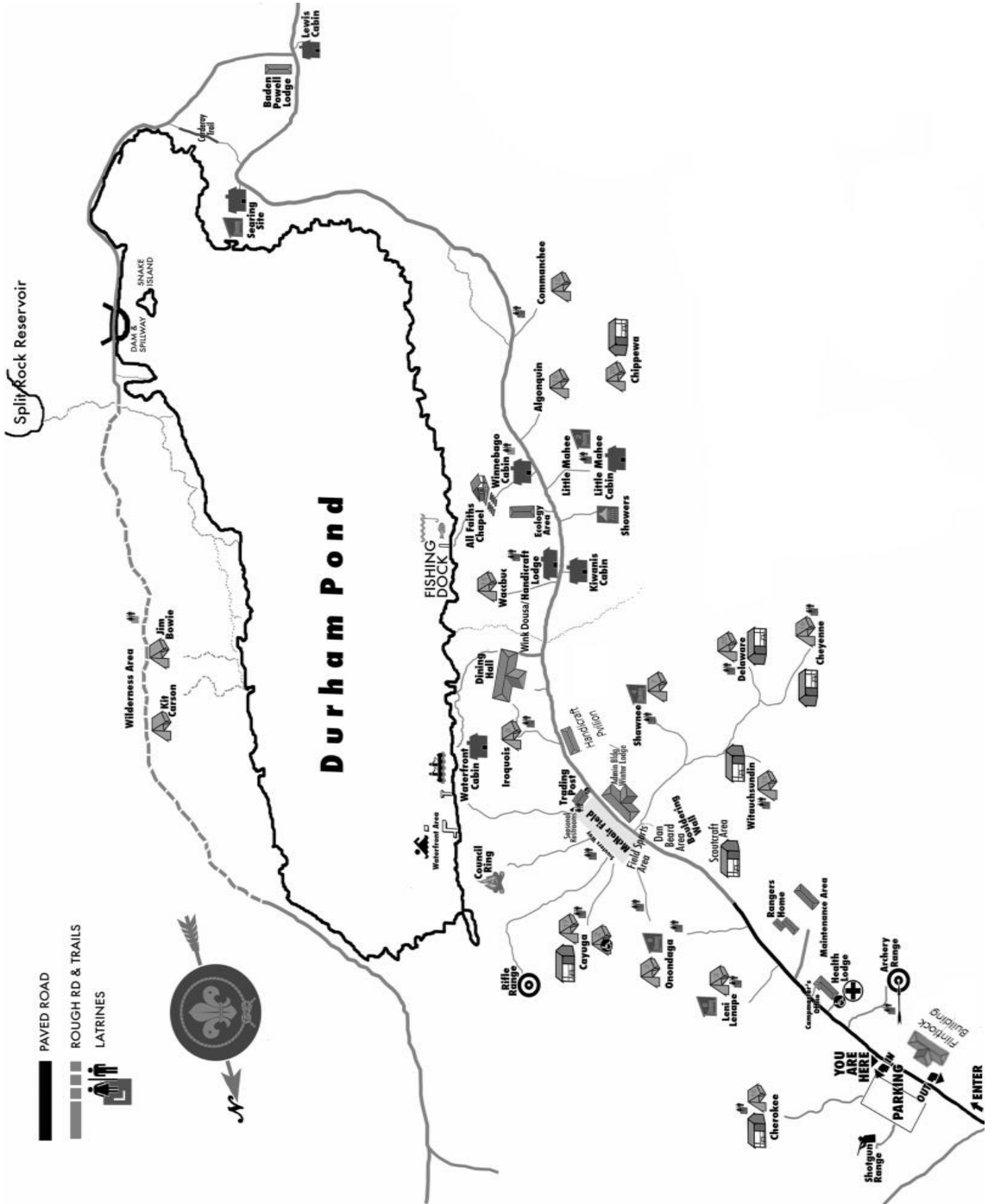
Troop 90 2019 Summer Camp MB Selection

Basic Process

- **Schedules** MB Schedules for Winnebago will be published on mytroop90.org site.
- **First Year Scouts**
 - Will attend the Dan Beard Program n- Tenderfoot -> First Class Requirements.
 - Can Earn Fingerprinting MB and/or Leatherwork MB and/or Indian Lore MB
- **Other Scouts**
 - Recommend 4-5 MBs
 - Many merit badges require Pre-Reqs
- **Find a Buddy** – Need a buddy to travel to/from MBs.
- **Plan Your MB By Location** – Don't take MBs that are far apart.
 - Map will be on the web site.
- **Pre-Reqs**
 - Pre-Reqs must be done before attending camp.
 - If Sign-Off is required by a MB Counselor, see adult leaders for recommendation.
- **Good Merit Badges to Get at Camp**
 - Swimming
 - Environmental Sciences
 - Life Saving
 - Cooking
 - First Aid
 - Shooting Sports (Rifle, Shotgun, Archery)
 - Boating (Small Boat Sailing, Canoeing, Rowing, Kayaking)
- **Niche Merit Badges (Unique to this Camp)**
 - Forestry
 - Soil and Water Conservation
 - Fly Fishing
 - Model Design & Build
 - Athletics
 - Geocaching
- **Scout Merit Badge Intro** – April 29th
- **Scout Merit Badge Selection** – May 6th



Camp Map





Merit Badge and Program Schedule

Aquatics

Merit Badge / Program	Location	9:00	10:00	11:00	2:00	3:00	4:00	Notes	Pre Reqs
Canoeing	Aquatics	✓		✓				Must bring footwear that will get wet. 2nd year+ Scout	Swimmer's test
Swimming	Aquatics		✓	✓				Must bring a long sleeve shirt and pants that will get wet.	Swimmer's test
Rowing	Aquatics	✓						Bring footwear that will get wet. 2nd year+ Scout.	Swimmer's test
Small Boat Sailing	Aquatics	✓		✓				Bring footwear that will get wet. 2nd year+ Scout.	Swimmer's test
Lifesaving	Aquatics		10:00-12:00					Bring a long sleeve shirt and pants, socks, footwear and belt that will get wet. 3rd year+ Scout	1a, Swimmer's test
Kayaking	Aquatics	✓		✓					Swimmer's test
<i>Training - Aquatics Supervision: Paddle Craft Safety</i>	Aquatics	See Commissioner							
<i>Training - Aquatics Supervision: Swimming and Water Rescue</i>	Aquatics	See Commissioner							
<i>Training - Safe Swim Defense & Safety Afloat</i>	Aquatics							M, Tu or Th at 7:30 PM - adults	
<i>Troop Swim</i>	Aquatics							Available at 7:30 PM	
<i>Water Carnival</i>	Aquatics							Thursday at 7:30 PM	
<i>Open Boating</i>	Aquatics				✓	✓	✓		
<i>Open Swim</i>	Aquatics				✓	✓	✓		
<i>Instructional Swim</i>	Aquatics				✓				
<i>BSA Lifeguard</i>	Aquatics	See notes in aquatics section							
<i>BSA Standup Paddleboard Award</i>	Aquatics	See assistant aquatics director							



Ecology

Merit Badge / Program	Location	9:00	10:00	11:00	2:00	3:00	4:00	Notes	Pre Reqs
<i>Star Gazing</i>	Ecology							Thursday at 9:00 PM, Weather permitting	
<i>Weather</i>	Ecology				✓				9b
<i>Soil & Water Conservation</i>	Ecology			✓				Should be a 2nd year Scout or beyond	
<i>Reptile & Amphibian Study</i>	Ecology						✓	Should be a 2nd year Scout or beyond	8
<i>Nature</i>	Ecology		✓			✓		Bring collections	4a(1), 4d(1), 4f(2)
<i>Night Owl Hike</i>	Ecology							Wednesday at 8:45 PM	
<i>Mammal Study</i>	Ecology						✓		3a, 3b, 4a, 4e
<i>Fishing / Fly Fishing</i>	Ecology	✓				✓		Bring fishing equipment	
<i>Forestry</i>	Ecology		✓					Should be a 2nd year Scout or beyond	5
<i>Geology</i>	Ecology	✓				✓		Should be a 2nd year Scout or beyond	4a, 5b5
<i>Environmental Science</i>	Ecology			✓	✓			Bring a notebook. Should be a 2nd year Scout or beyond.	3e,3f,5



Handicraft

Merit Badge / Program	Location	9:00	10:00	11:00	2:00	3:00	4:00	Notes	Pre Reqs
Art	Handicraft	✓	✓					Bring supplies for requirement 4	6
Basketry	Handicraft	✓	✓	✓	✓	✓	✓	Bring about \$15 for kits	
Fingerprinting	Handicraft							Monday or Tuesday at 7:00 PM. Only one class is necessary to complete the merit badge.	
Indian Lore	Handicraft (am) / Dan Beard Pavillion (pm)			✓				Bring about \$5 for a kit. M, Tu, Th at 7:00 PM at the DB Pavillion	1, 2a, 2b, 2d
Leatherwork	Handicraft				✓	✓	✓	Bring about \$7 for kits	5b, 5d
Metalwork	Handicraft	✓	✓	✓					5
Model Design & Building	Handicraft				✓	✓	✓		4a, 4b, 4c, 4d, 4e, 5
Open Handicraft	Handicraft				✓	✓	✓	Also Available Monday, Tuesday, and Thursday Evening	
Wood Carving	Handicraft	✓	✓	✓				Bring about \$5 for kits	Totin' Chip, 2a



Outdoor Skills

Merit Badge / Program	Location	9:00	10:00	11:00	2:00	3:00	4:00	Notes	Pre Reqs
Wilderness Survival	Outdoor Skills		✓	✓		✓		Should be a 2nd year Scout or beyond.	
Athletics	Outdoor Skills			✓					3, 5, 6b
Camping	Outdoor Skills	✓		✓		✓		Bring all required gear as per the merit badge book. Should be a 2nd year Scout or beyond. 9a: Bring report of each trip signed by SM. 9b2	4b, 8d, 9a, 9b, 9c
Cooking	Outdoor Skills	9-10:30	10:30-12		2-3:30			Should be a 2nd year Scout or beyond.	4
Cooking Demonstrations	Outdoor Skills						3:30-5:00	see Fish Fry	
First Aid	Outdoor Skills		10-11:30			3-4:30		2d: Bring homemade first aid kit. Should be a 2nd year Scout or beyond.	2d, 6c
Fish Fry	Outdoor Skills						3:30-5:00		
Geocaching	Outdoor Skills	✓			✓				7, 8
Orienteering	Outdoor Skills			✓			✓	Should be a 2nd year Scout or beyond.	7, 8, 9
Emergency Preparedness	Outdoor Skills	✓			✓			Should be a 2nd year Scout or beyond.	1, 2c, 8b, 9
Pioneering	Outdoor Skills		✓		✓			Should be a 2nd year Scout or beyond.	2a, 7



Shooting Sports

Merit Badge / Program	Location	9:00	10:00	11:00	2:00	3:00	4:00	Notes	Pre Reqs
Archery	Archery	9:00-10:30	10:30-12:00		2-3:30			Review the merit badge pamphlet and bring to class	
Rifle Shooting	Rifle Range	9:00-10:30	10:30-12		2-3:30			Review the merit badge pamphlet and bring to class.	
Shotgun Shooting	Shotgun Range	9:00-10:30	10:30-12		2-3:30			Review the merit badge pamphlet and bring to class. \$20 fee.	
<i>Open Archery</i>	Archery						3:30-5:00		
<i>Open Rifle</i>	Rifle Range						3:30-5:00		
<i>Open Shotgun</i>	Shotgun Range						3:30-5:00		
<i>Old Man of the Mountain</i>								Shotgun Monday, Rifle Tuesday at Siesta (1:00 PM)	

STEM

Merit Badge / Program	Location	9:00	10:00	11:00	2:00	3:00	4:00	Notes	Pre Reqs
Space Exploration	STEM Area	✓				✓			
Electricity	STEM Area		✓				✓		
Electronics	STEM Area		✓		✓				
Energy	STEM Area					✓			4, 5
Engineering	STEM Area			✓			✓		
<i>Mountain Biking</i>	STEM Area		✓	✓		✓	✓		
Robotics	STEM Area	✓				✓			
Radio	STEM Area			✓	✓				
Drones	STEM Area							Tuesday at 7:00 PM	
3D Printer	STEM Area							Monday at 7:00 PM	

Trail to Eagle

Merit Badge / Program	Location	9:00	10:00	11:00	2:00	3:00	4:00	Notes	Pre Reqs
Personal Management	Trail to Eagle	✓					✓		8C
Citizenship in the Nation	Trail to Eagle			✓	✓			2: Parent or SM letter. 8: Copy of letter	2,3,6,8
Citizenship in the World	Trail to Eagle			✓	✓				
Communications	Trail to Eagle	✓				✓		Class size is limited to 20	



Campwide Events

Merit Badge / Program	Location	9:00	10:00	11:00	2:00	3:00	4:00	Notes	Pre Reqs
<i>Batting Cage</i>							✓		
<i>Campwide Games</i>								Wednesday at 7:00 PM	
<i>Mile Swim, BSA</i>					✓	✓	✓	See notes in aquatics section	
<i>Movie Night</i>								Tuesday at 8:00 PM	
<i>Old Man of the Mountain</i>								Monday and Tuesday at Siesta (1:00 PM)	
<i>Robin Hood Challenge</i>								Wednesday At Siesta (1:00 PM)	
<i>Zip Lines</i>		✓	✓	✓	✓	✓	✓	zip lines close at sunset	
<i>Water Carnival</i>								Thursday at 7:00 PM	